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THE UK'S NO.1 POKÉMON MAGAZINE

ISSUE 66 £3.99

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POKÉMON WORLD™

ISSUE 66

LUCARIO & THE MYSTERY OF MEW

★ 8TH POKÉMON MOVIE FEATURE

WIN! AN XBOX 360 & GAMES!

3 PULL-OUT POSTERS INSIDE!

POKÉMON DIAMOND & PEARL VERSION

OFFICIAL UPDATE!

★ NEW SCREENS AND INFO REVEALED!

PLUS! ALL YOUR REGULAR POKÉMON FUN...

★ PROFESSOR YEW ANSWERS YOUR POKÉ QUESTIONS

★ 4 PAGES OF TRICKY PUZZLES!

★ THE LATEST POKÉMON TRADING CARD GAME NEWS & TIPS

★ DESIGN-A-MONSTER

★ FUN POKÉMON THINGS TO MAKE & DO!

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WHSmith
gamestation

Wow! We've had an explosion of info on Diamond & Pearl this issue. Jump on over to Mew's News and get the latest...

4. Mew's News
Get an update of everything D&P!

10. Big in Japan
Japan's such a great place, you must go!

12. Pokémon Lucario & The Mystery of Mew
We show off the eighth Pokémon movie.

16. Make and Do!
A new section – things for you to make!

18. Design A Monster
Check if your monster got in this time.

22. Ask Professor Yew
He knows everything about Pokémon.

25. Pull-out Posters
Three great pics for your wall.

30. Videogame Island
Lots of new games reviewed.

37. Pika Pics
A now it's time for the gallery...

38. Pokémon Trading Card Game
News on new Collectors' Tins.

44. Puzzles
Test your brains.

50. Monster of the Month
A great Pokémon.

HI THERE POKÉMON FANS! WELCOME TO A BRILLIANT NEW ISSUE OF POKÉMON WORLD. HAVE I GOT SOME GREAT STUFF FOR YOU THIS ISSUE! LOTS ON DIAMOND + PEARL, A FEATURE ON THE EIGHTH POKÉMON MOVIE – LUCARIO AND THE MYSTERY OF MEW PLUS SOME NEW TRADING CARD GAME STUFF, PUZZLES, POSTERS AND GREAT COMPETITIONS. ENJOY!

Stu Yew

TMNT
THE OFFICIAL GAME OF THE MOVIE
THE LIKE NO.1 POKÉMON MAGAZINE
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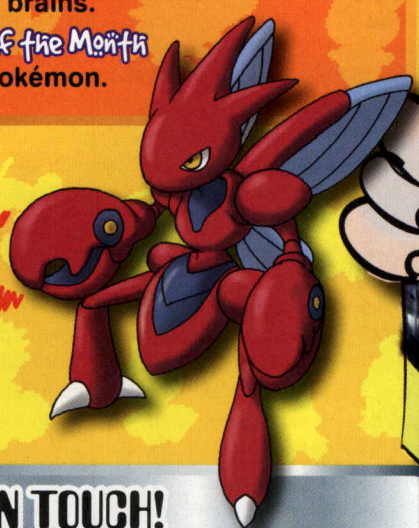
OFFICIAL UPDATE!
PLUS! ALL YOUR REGULAR POKÉMON FUN...



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GET IN TOUCH!
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pokemonworld@imagine-publishing.co.uk

MEW'S NEWS

Want some new info on Pokémon Diamond & Pearl? Well you've come to the right place! Read on for updates on the game, the website, the TV ad and more! You lucky, lucky readers!

COMING SOON...

Pokémon Trading Card Game Epic Collection Trading Card Game Expansion
May

Pokémon Diamond
Nintendo DS
30 June

Pokémon Pearl
Nintendo DS
30 June

Pokémon Battle Revolution
Nintendo Wii
Autumn

Pokémon Trading Card Game Diamond & Pearl Trading Card Game Expansion
August

NEW DIAMOND & PEARL WEBSITE!

Packed with info and downloads just for you!

Stop press! Just as we were going to print with this issue of Pokémon World Nintendo announced an exciting new website for the upcoming Nintendo DS releases of *Pokémon Diamond* and *Pearl*. Point your browser to www.pokemon-games.com/pokemondandp and you'll find loads of great new screenshots of the games, including shots of the new Pokétch watch gadget, a TV commercial that is airing in America right now and some cool wallpaper to download in three sizes. There will be more content added over the coming weeks and you can sign up for an email newsletter. Alternatively, keep reading Pokémon World – we'll update you!

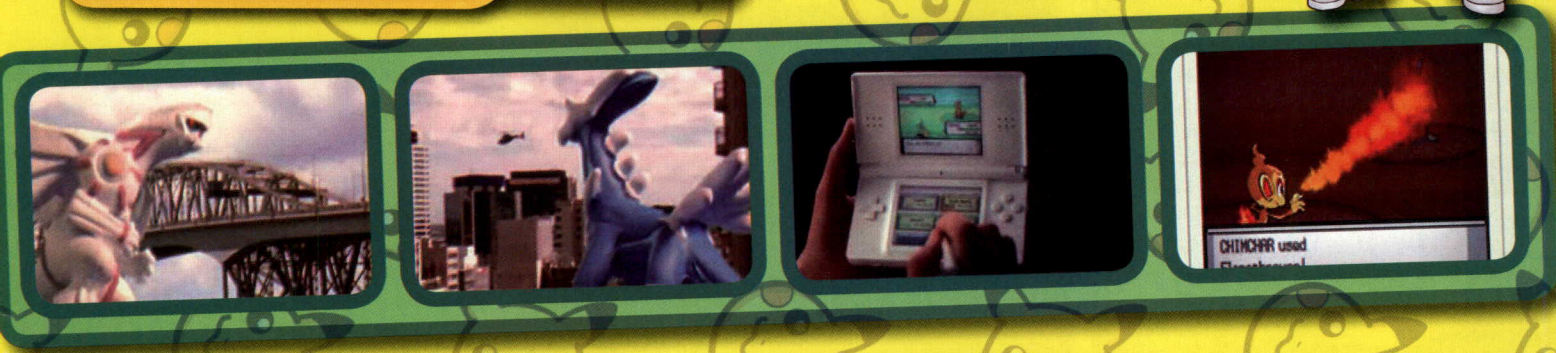
GOT A PC? SEE A RANGER CLIP!

There's an exciting new Toonami cartoon website for you to check out called Toonami Jetstream. You'll need a good PC and internet connection to use it. Macs aren't supported (boo, hiss) but if you have this setup you're in for a real treat. They have a three-minute clip of the ninth *Pokémon* movie for you to watch – *Pokémon Ranger And The Temple Of The Sea*. Somewhere in the world, there is a Sea Temple created by the people of the Water. The Sea Temple contains a hidden treasure called the Sea Crown, but no one has ever seen the Sea Crown. We're sure that Ash will be able to find it though... ◎

TOONAMI jetstream

Watch the new TV ad now

Are you excited about the release of *Pokémon Diamond* and *Pokémon Pearl* yet? They're going to be the most amazing *Pokémon* games ever created – using the brilliant capabilities of the Nintendo DS to give the format a new lease of life with touch-screen gadgets, dual-screen action and map combinations as well as some top-notch gameplay! Nintendo of America is gearing up to start a fantastic marketing campaign for the release of the two games over there on 22 April. They've created a great TV commercial starring the Pokémon that are on the cover of the new games, Dialga and Palkia, as they rampage a city – well, kind of. As the camera pans back it's revealed that the Pokémon are actually toppers on a special DS stylus that you can get if you pre-order the game in the States. Fingers crossed there will be similar exciting promotions when the two games are released in this country. Here are some shots from the TV ad, you can see the whole advert on the new website... ◎



FROM THE PKMN NET FORUM...

Fancy talking with other Pokémon fans about all those important matters in the Poké Universe? Well get on over to PKMN.net where you can comment on each news story they run. This month they've been talking about the new Diamond & Pearl English names...

The Mac Ninja: Traveling at 84,000 FPS says:
It seems the pokemon name designers really like Alphabet soup because it seems most of the names were a random assortment of letters.

Pirpi says:
i actually quite like some of them. some are just plain odd... XD

lord clef says:
the pirates! all they done was change one letter, whats the point in that? any way mikurage is a better name than spiritomb

PsyduckRanger says:
In general I like the new names; more so than when the third generation came out. I mean Aron? What's up with that?!

vdx pokeguy says:
oh well at least we have some new pokemon. the creators are running out of name ideas though. LEAFEON. PORYGON-Z. LICKILICKY. GET MORE CREATIVE WRITERS QUICK.

Lucario64 says:
new legendarys are wicked. i hope those names are not english i cant pronounce half of em

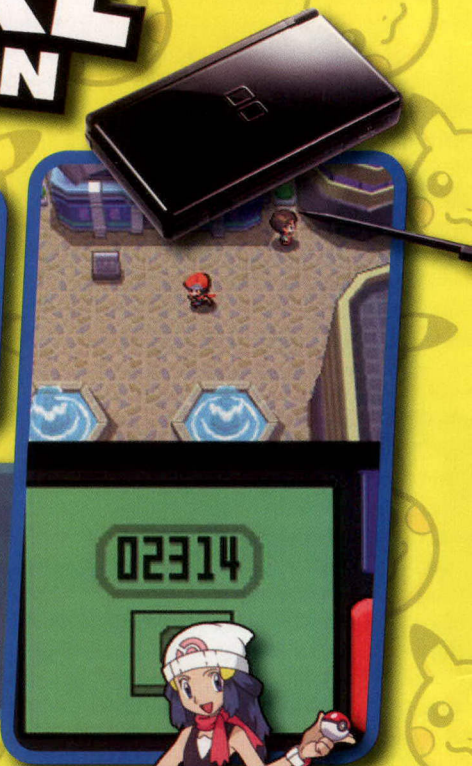
Kusabana says:
Y'all need to stop wining. These names aren't going away. 'de japans is rok' Maybe because we saw those beforehand and grew used to them? Stop complaining and just live with them...

scream burst!

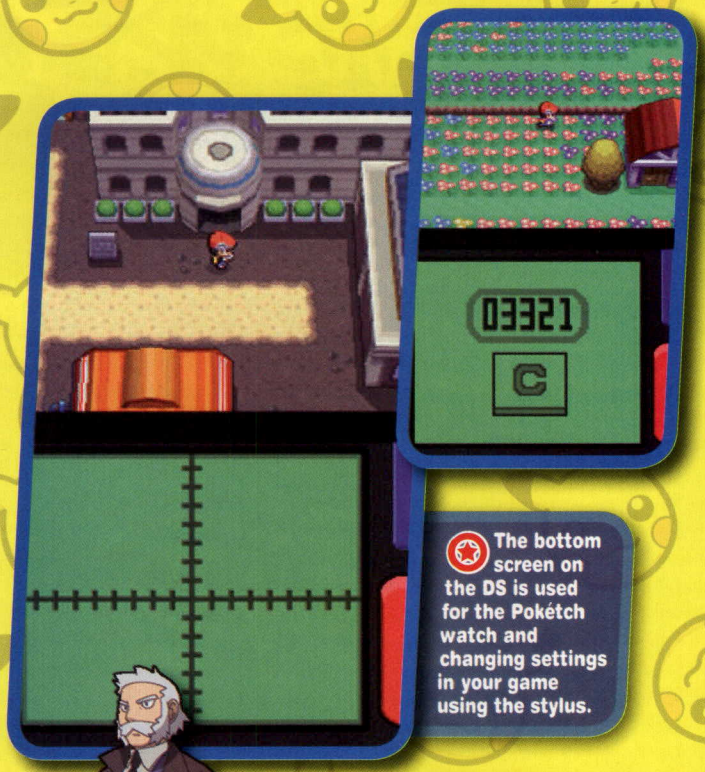
We've got so many new screenshots of the brilliant Pokémon Diamond & Pearl games that we thought it deserved a Scream Burst special to show them all off. Check them out for yourself...

POKÉMON® DIAMOND & PEARL VERSION

This is the first 'proper' *Pokémon* game to appear on the DS, and the new 3D graphics give the game a great new look.



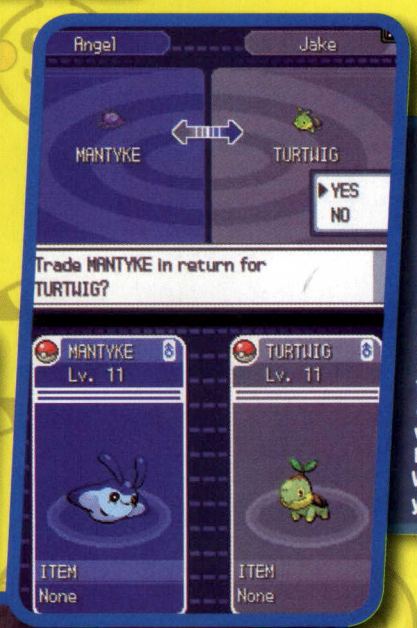
The battle screens in *Diamond & Pearl* will be familiar to all Pokémon fans. The system works in much the same way as it did on the Game Boy, but now each Pokémon has more detail.



The bottom screen on the DS is used for the Pokétch watch and changing settings in your game using the stylus.

The terrain you'll need to cover is vast and varied. From flower-filled fields to snowy mountain peaks. With 107 new Pokémon to find, you will need to search everywhere!

As you play through the adventure day turns to night, giving the location you are in a twilight look to it. Oooh, scary!



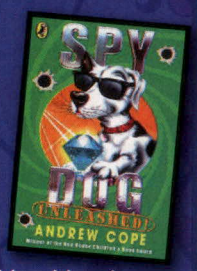
Using the Wi-Fi capabilities of the Nintendo DS you can exchange the Pokémon you've caught with friends from all over the world! A Pokémon World, if you will.

Lagging Tail x 1
NeverMeltIce x 1
Sun Stone x 11
Damp Rock x 2
Rare Bone x 3
Hard Stone x 6
Heat Rock x 3
ITEMS
POCKET
A bone that is extremely valuable for Pokémon archaeology. It can be sold for a high price to shops.

DOWN THE BOOK SHOP

Here are the new Puffin books in the shops right now...

SPY DOG UNLEASHED
by Andrew Cope

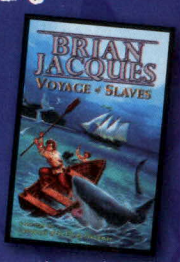


Super Spy Dog Lara is faced with her biggest challenge. Her nemesis, the evil Mr Big, has escaped from prison. Not only does he want to frame Lara and land her in trouble, he's got his eye on the Millennium Diamond. It's the world's most precious jewel and it's about to go walkies...

THE TIME APPRENTICE
by Val Tyler

Old Father Tim and his grandson, Tid, have adopted young Sofi Mossel into the magical world of the Guardians. Born into the dirty and cruel underground world of the Wreccas, Sofi wants to forget her past and be a real Guardian. But then a massive quake strikes...

VOYAGE OF SLAVES
by Brian Jacques



Ben and his trusty Labrador, Ned, castaways of the Flying Dutchman, are cursed by an angel to roam the earth and sail the seas for all eternity.

POKÉMON BATTLE FRONTIER EPISODE GUIDE

#412 - Hooked on Onix

After winning his first Frontier Symbol, Ash is eager to get to the next Battle Arena and continue his winning streak, but Max and the rest of the group would rather stop and rest. Max is left in charge of feeding the Pokémon while the rest go in search of water, but then there's an attack from a bunch of Geodude Pokémon, working for an Onix...

It's very hard work trekking through the rocky wilderness between Battle Arenas.

Munchlax eats all the food, making the rest of the Pokémon angry. Some start crying!

The Pokémon are attacked by the Geodude. Next they return to Onix, watched by Team Rocket.

With many Pokémon lost, those left go in search of their friends. Phanpy finds Squirtle in the flowers.

One of the flowers contains a Beedrill though and Phanpy must use his Hidden Power to see it off.

Escaping a group of Golem, Ash's Pokémon take to the water where the Rock Pokémon can't follow.

Meowth captures May and Max in a cage and takes them to Onix while Ash looks angrily on.

Ash must do battle with Onix to win his friend's freedom, much to Team Rocket's disgust.

Ash uses Grovyle, a Grass Pokémon, as it will have an advantage over Onix, a Rock Pokémon.

Eventually Grovyle wins using its Leaf Blade and Team Rocket have to make a speedy exit.

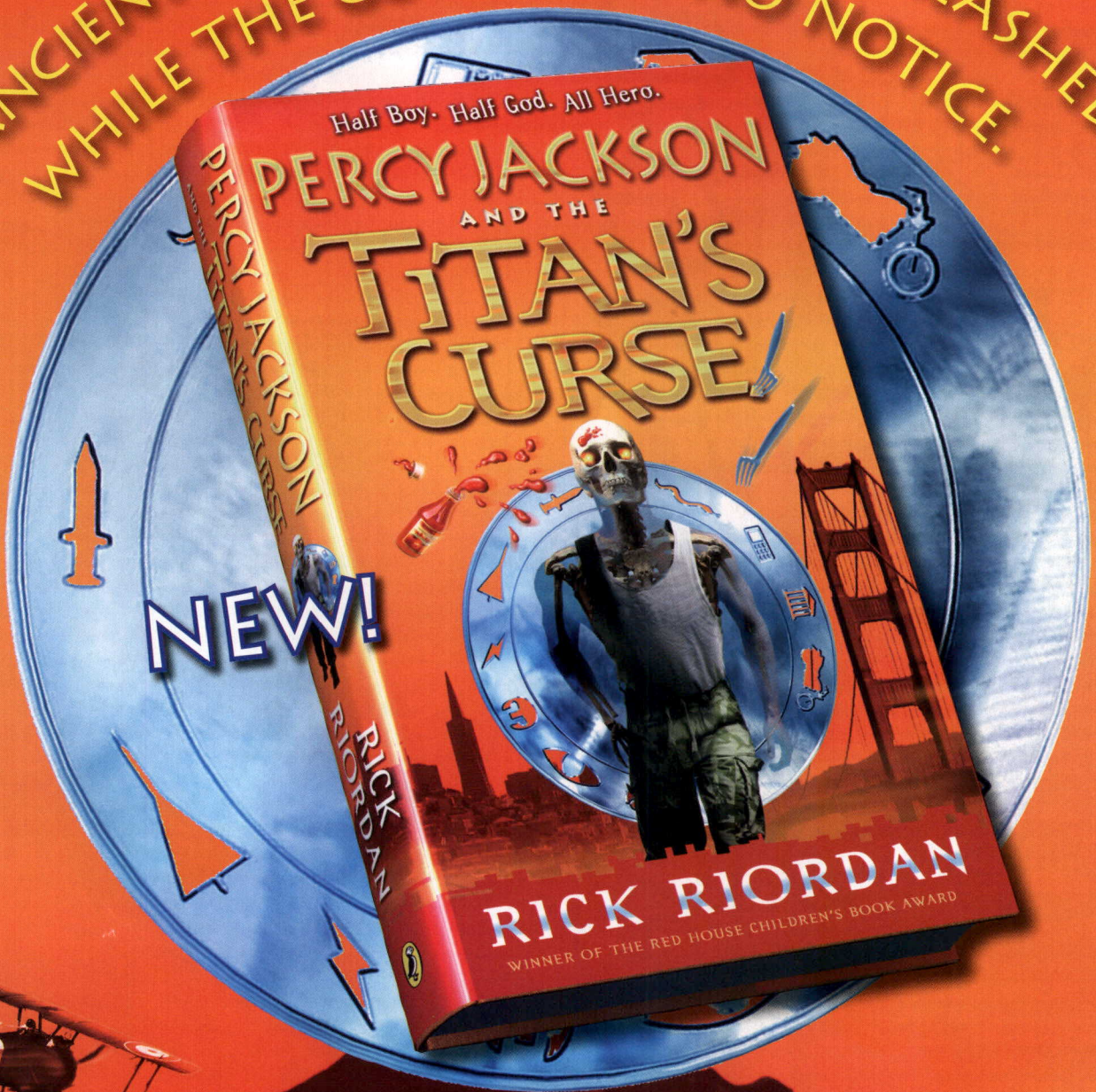
They soon return though, and plan to carry off Pikachu and Onix using their robotic arm.

Onix's minions won't let it go though and Team Rocket are soon sent packing. Pikachu happily returns to Ash.

Another great Pokémon adventure for you next time...

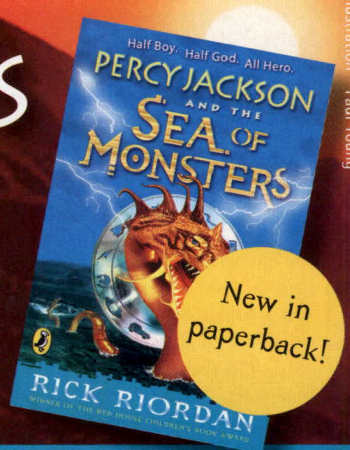
Half Boy. Half God. All Hero.

ANCIENT TERRORS ARE BEING UNLEASHED, WHILE THE GODS TAKE NO NOTICE.


Half Boy. Half God. All Hero.
PERCY JACKSON AND THE TITAN'S CURSE
RICK RIORDAN
WINNER OF THE RED HOUSE CHILDREN'S BOOK AWARD
NEW!

CAN PERCY AND HIS FRIENDS BE THE ONES TO STOP THEM?

'A really funny thriller' – *The Times*



Cover illustration © Paul Young

Go to **percyjackson.co.uk**

for news, interviews and exclusive videos of your favourite Gods!

WIN! WIN!

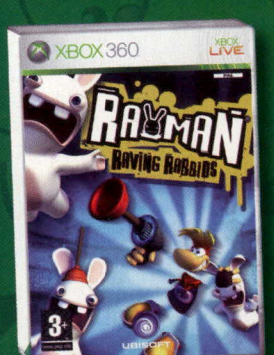
RAYMAN RAVING RABBIDS

10 RAYMAN GAMES ON XBOX 360 & DS TO WIN!

Those wonderful people at Ubisoft love you Pokémon World readers so much that they've given us ten copies of Rayman Raving Rabbids on Xbox 360 and Nintendo DS to give away. These two games should be in the shops by the time you read this and follow the tale of the limbless loon Rayman as he tries to persuade a bunch of mad rabbits that he's worth keeping alive! To win, answer this question and email it to pokemonworld@imagine-publishing.co.uk or post it to our usual address adding 'Rayman Compo'.

What console did Rayman first appear on?

A. PlayStation
B. Atari Jaguar
C. Sega Saturn



When sending in your entry, you must make sure you include your name, address and age then get it to us by 23 May. Good luck!

BIG NEWS!! トナトクニ!!

MYSTERY OF THE LAKE TRADING CARDS ARE GO!

We brought you some exciting tidbits on the Diamond & Pearl Trading Card Game released in Japan last month, and while the US gear up for their launch of the game, Japan is already on to another expansion set. This is the Mystery Of The Lake expansion and looks like it has some powerful cards lurking in it. Check out the TV advert over on the next page too!

デン ペヨピン ガヴナ
ガズギジパーギ ソギズジ
ギギポン…

Competition Rules
1. All entries must be received by 23 May 2007 2. There is no cash alternative 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from related companies. If you do not wish to receive such information, please indicate as such on your entry.

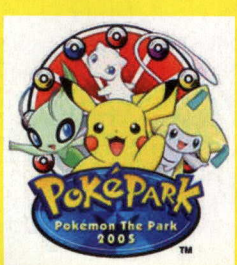
UPDATE YOUR POKEDEX!

セラノイシイサラミリニミイ!!

Getting a bit bored of the lack of new Pokémon in the official English Pokédexes you can find around the internet? Well fret no more! Over in Japan the official Pokédex has been fully updated with lovely pencil crayon sketch drawings of all of the new Pokémon. While all the info is obviously in Japanese, you can get to see new artwork for each of the 107 new pocket monsters and start to learn their numbers ready for their UK release later this summer.

WHERE NEXT FOR POKEPARK?

PokéPark is a travelling theme park with a Pokémon theme. It was launched in Japan back in 2005 and relocated to Taiwan in 2006 where it enjoyed a fantastic run. The park has rides, sideshows and events and attracts hoardes of Pokémon fans who are eager to experience all the Pokéfun. Pokémon Company has stated that PokéPark will run until 2010, but the big question is where will it move to for 2007? There are rumours of Oklahoma City, USA and Berlin, Germany. We'd like to know what's wrong with Bournemouth, England? That'd be handy for us!



WEB WATCH

コンシェンシミイ!!

And now it's time to check out some tasty morsels from Japanese Pokémon websites...

MOVIE MUSIC ずわ

The official Japanese *Pokémon* movie website has added some interesting videos for you to watch. It shows the recording of the soundtrack for the tenth *Pokémon* movie – *Dialga Vs Palkia Vs Darkrai*. The movie comes out in Japan on 14 July, but has no release date planned in the rest of the world.

WWW.POKEMON-MOVIE.JP/PIKATUBE

NEW MOVIE POSTER

グォペゼ ポォぎズ

Sticking with the new *Pokémon* movie, a hot new poster for the flick has been released in Japan, along with a trailer to excite all the Japanese Pokémon fans (there are quite a few of them!) It's a movie for the 4th Generation of Pokémon and ties in nicely with the *Diamond* & *Pearl* videogame and Trading Card Game set. A taste of things to come, eh?

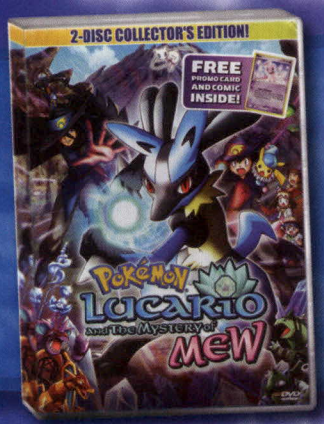
MOVIE STILLS

PTCG TV AD ずズわ

The official website of the Pokémon Trading Card Game in Japan has been updated with a TV ad for the Pokémon Diamond & Pearl Trading Card Game: Mystery Of The Lake expansion set. This is the second set to be released in Japan and was launched on 2 March.

WWW.POKEMON.CO.JP/INFO/IMG/2007/CF0302_01-MOV01_300K.WMV

Lucario and the Mystery of Mew



Movie facts:

- Released on DVD in the USA September 2006 and available on Amazon.co.uk
- No UK release currently planned
- Regice, Regirock and Registeel get their first appearances in this movie

The future of the entire world and the fate of Ash and Pikachu depend on the power of friendship between humans and Pokémon...

The eighth Pokémon movie was released late last year in the States as part of a two-DVD special collector's edition. The first disc contains the movie along with some brilliant extras showing early sketches and behind-the-scenes content. The second is a Cartoon Network special edition of Pokémon called *Mastermind Of Mirage Pokémon.* Plus inside the package is a limited edition Pokémon Trading Card of Mew and a Manga sampler entitled *All That Pikachu!* A bit of a bargain really, and well worth searching through the online stores like Amazon for a copy. But what's the movie all about?

The legend of the aura guardian

This is your advanced warning – this feature contains spoilers, but then you want to know what really is the Mystery of Mew, don't you? There are many legends in the world of Pokémon, but there's a very special tale told by the people who live in Cameron Palace. The legend of the Aura Guardian tells of a hero and his Pokémon, Lucario, and how they saved the world from destruction.

The hero was Aaron and the story of how he stopped two giant warring armies from destroying each other and the world around them is a

bedtime favourite, passed down from generation to generation. But was Aaron really a hero?

Ash and his friends Max, Brock and May are taking a break from their journey to visit Cameron Palace. Each year the palace holds a special Pokémon Tournament to commemorate the legend of Aaron and the day the world was saved. After dressing up in period costumes, Ash takes part in the Tournament, and being the great Pokémon Trainer that he is, it's not long before he wins using Pikachu and his Thunderbolt move. His prize is to become the Aura Guardian for a year, and take possession of Aaron's famous staff, his opponent also reveals herself to be Kid – she's famous for just about everything and has now turned her attention to Pokémon battling.

After the Tournament, the palace holds a lavish ball with food and dancing. Ash releases all his Pokémon from their Pokéballs and they set off to play around the palace, but there's a strange morphing Pokémon with them. Who could this be?

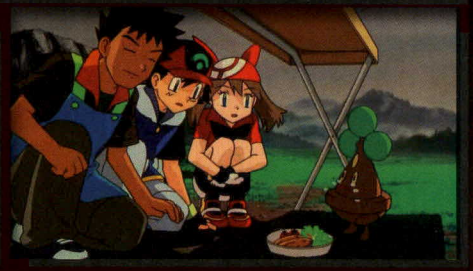
The final part of the palace ceremony sees Ash take on the hero's pose (just like Aaron) and on doing so Ash releases Lucario from the jewel on the end of the staff. Lucario is convinced that Ash is Aaron and repeatedly asks, "Why?". However, when he opens his eyes he sees that this is not Aaron. Confused Lucario runs off. Can hundreds of years have really passed? This palace is the same place, but somehow different!

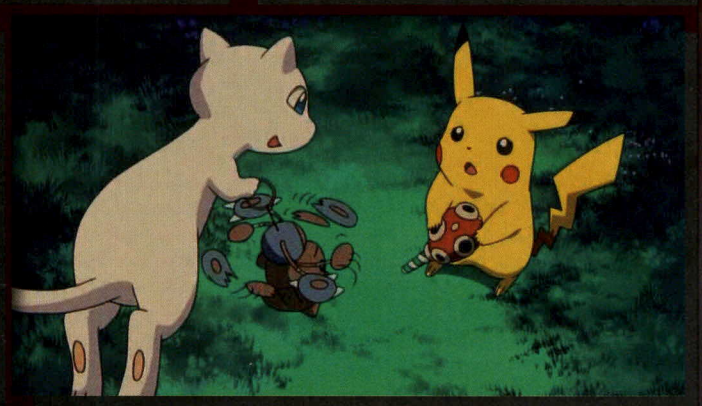
In the commotion Pikachu disappears, but fortunately Kid is on its trail – she turns out to be some kind of secret agent. We soon learn that Mew has taken Pikachu and Meowth to the Tree of Beginning.

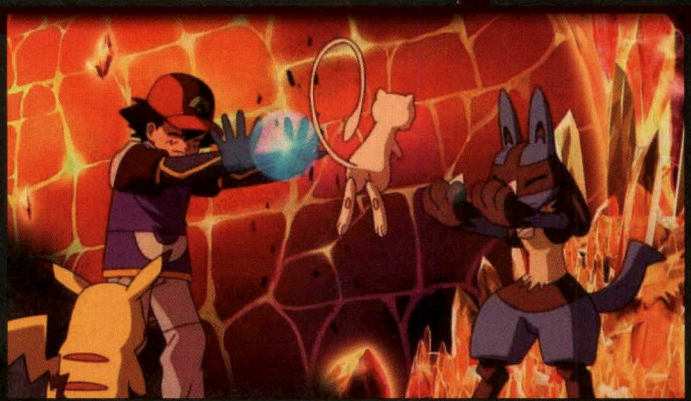
Journey to the Tree of Beginning

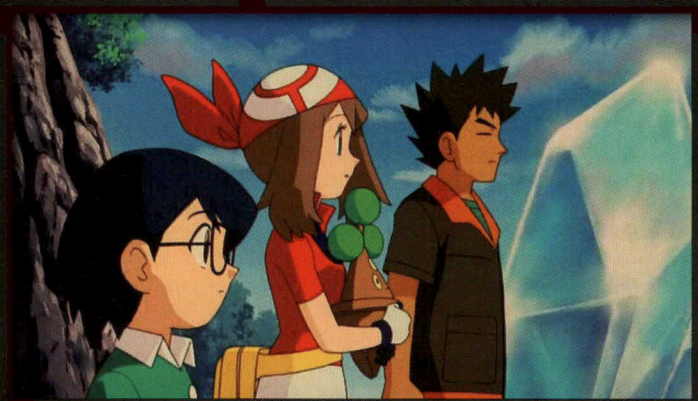
As Mew can change its shape to become any Pokémon, Ash sets off to the Tree of Beginning with Lucario in tow. Lucario can see the aura surrounding any human or Pokémon, so will be able to tell which Pokémon they

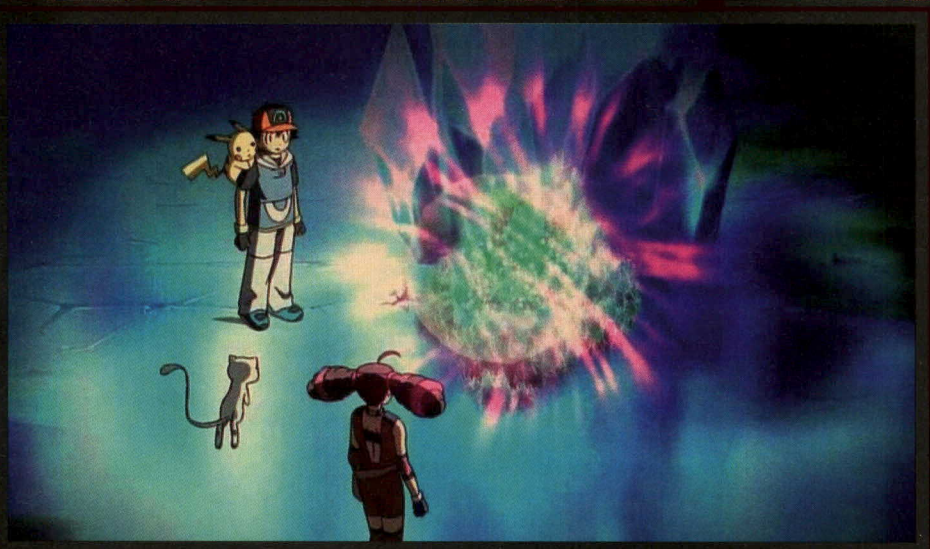
Ash is dressed up as Aaron for a Pokémon Tournament, but Lucario feels that the Pokémon Trainer also has the same aura as the legendary man. What does this mean? Is Ash destined for greatness?











On sacrificing himself for the good of the world, Lucario learns that he was never Aaron's servant, but always his friend. Friendship between Pokémon and humans is a valuable thing.

encounter is Mew. Lucario also wants to find the truth behind Aaron's mysterious disappearance. Did he really save the world, or was he a coward and simply ran away?

The group travel towards the Tree of Beginning, but it's a long journey and along the way Ash learns more about this ancient Pokémon, Lucario, and what is upsetting it. They eventually reach a set of rock formations and Ash thinks he can hear Pikachu's voice, which eggs him on. Suddenly the group is attacked by a Regirock using its Hyper Beam. Then Registeel and Regice Pokémon stand in their way. By working together they manage to find their way around these mechanical monsters and Ash is soon reunited with Pikachu. Lucario learns that Pokémon and humans can have a deeper bond than master and servant. Now they've got to make it out of the Tree of Beginning again!

Will Ash survive to battle another day?

The tree is a living being and while Lucario is stunned by another Registeel, red blobs from the tree swallow up Ash and Kid. Are they dead? Well they might have been if Mew didn't come to their rescue. Touching a nearby crystal, Mew performs the tree's healing spell and Ash and Kid are returned alive and well. The tree soon starts to crumble and they discover that if they don't get the weakened Mew to the core of the tree immediately then it could be destroyed, taking the rest of the world with it! What can Lucario do? He notices that a nearby crystal has Aaron inside it! Touching a Time Flower that can show stored up events from long ago, Lucario learns that Aaron was actually channelling energy in to Mew to save the tree. Now Lucario must to do the same, but he's not strong enough alone. Ash knows that his aura is similar to Aaron's so offers to sacrifice himself for the good of the world, as channeling energy into Mew will lead to certain death.

Together, Lucario and Ash re-energise Mew – but Lucario pushes Ash to one side at the last moment, saving him from death. Mew brings the Tree of Beginning back to life, saving the world in the process and Lucario is reunited with Aaron at last and knows that they'll always be friends. ■

WIN! WIN! WIN!

WIN! A COOL XBOX 360 AND TURTLES GAMES!

To celebrate the fact that we've got a Turtles game postcard on the front of this issue, Ubisoft has given us a shiny new Xbox 360 and copies of the game to give away to lucky readers. The game is an action-packed ninja fighting and platform game for gamers aged 12 years and over. To win, just work out the answer and email it to pokemonworld@imagine-publishing.co.uk or post it to our usual address adding 'TMNT Compo'. Make sure you include your age as you can't win if you're under 12, sorry!

Can you name the Turtles' ratty trainer who lives down in the sewers?

A. Stick
B. Twiggy
C. Splinter

When sending in your entry, you must make sure you include your name, address and age, then get it to us by 23 May. Good luck!

Competition Rules
1. All entries must be received by 23 May 2007 2. There is no cash alternative 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from related companies. If you do not wish to receive such information, please indicate as such on your entry.

MAKE and do!

Here's a great new section of the mag for you... things to make and do!

First up, here's a handy Door Hanger for your bedroom door. Just cut out this page, stick it to some cardboard, cut along the dotted line and fold down the middle. Hey presto!

YOU'LL FIND 'MAKE AND DO' PAGES ALL OVER THE MAG. TRY MAKING A TRADING CARD BOX OVER ON PAGE 43! MORE NEXT ISSUE...

POKÉMON WORLD

KEEP OUT! POKÉMON TRAINING IN PROGRESS!

POKÉMON WORLD

COME ON IN! LET'S TALK ABOUT POKÉMON!

1. GLUE THIS PAGE TO A PIECE OF CARDBOARD FOR STRENGTH

2. CUT ALONG DOTTED LINE

3. FOLD →

DIG'EM, WAKE'EM, TRAIN'EM AND BATTLE

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DESIGN A MONSTER!

Fancy seeing your monster creation on these pages? Send it in to this address: Design A Monster, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, Dorset, BH2 6EZ

Monster of the Month!

Evolution: Waillord, Sharpedo and magic pearl

Whaleking

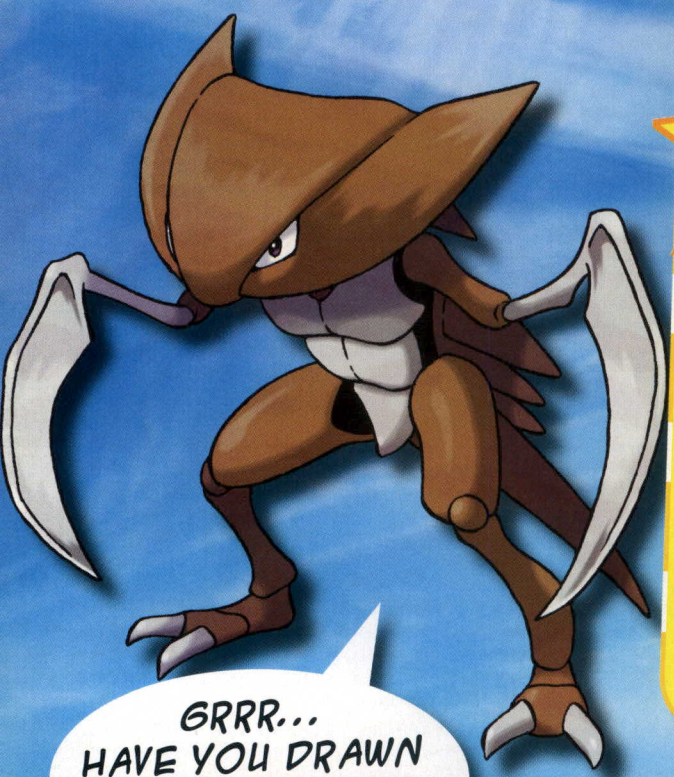
01

Pokémon type: Dark/Water/Steel

Special attacks: Missile Launch, Surf, Laser Blast, Water Full

Brief Description: This is a Legendary Pokémon, but after 100 years it will die if it does not find a new magic pearl. Its super attack is the Steel Bite, it can break anything.

Kung-Lou, age nine, Marlborough



GRRR... HAVE YOU DRAWN A MONSTER YET? COME ON!

If you'd like the chance to create a Star Monster too, then send your ideas to the usual address!

Star Monster!

Evolution: None

Lutie

02

Pokémon type: Unknown

Special attacks: Hyper Beam, Camouflage, Ajilatie, Screech

Brief description: This is a very rare Pokémon found in very high places. To catch this Pokémon you need a Supper Ball!

Alicia Smith, age six, Leeds

Evolution: Breed Moltres with Entai

Grifire Flame

03

Pokémon type: Fire/Flying

Special attacks: Flame-Flower, Fireblast, Wing Attack, Heatwave

Brief description: Found at Mount Ember, this is the only Pokémon able to break out of a Master Ball. It can only be caught by an ordinary Pokéball if it likes the way you battle.

Brad Davis, age 12, Gateshead

Evolution: From Richu

Spikchu

04

Pokémon type: Electric/Dark/Fire

Special attacks: Thunderbolt, Flame Scratch, Iron Tail

Brief description: Never touch a Spikchu's tail. All humans will be burnt if they do and any Pokémon that does will faint. This Pokémon is very rare.

Troy Crane, age seven, Bristol

DID YOU KNOW?

MONSTER IS A TERM USED TO DESCRIBE MANY CREATURES THAT APPEAR IN MYTHOLOGY, LEGEND & HORROR.

Evolution: None

Fire Dinosaur

05

Pokémon type: Fire/Flying/Dark/Steel

Special attacks: Flying Drop, Death Flair, Slash Kick

Brief description: A deadly breath of fire and with slashing claws, this is a dangerous Pokémon. It's very rare and its wings and claws are made out of steel. It's only seen when Fire Pokémon are hurt.

Lewis Saxton, age nine, Stockport

Evolution: Grass Stone or Water Stone

Lucario 2

06

Pokémon type: Flying/Grass/Water

Special attacks: Lazer Sword Slash, Invisibility, Thunderbolt

Brief description: If Lucario 2 looks in your eyes then it wants to be your Pokémon. If its eyes are closed, it doesn't want to be your Pokémon!

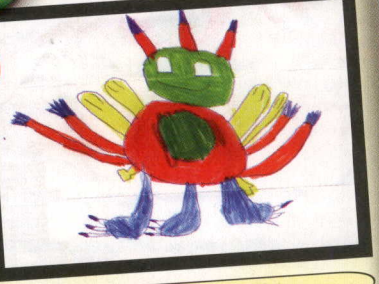
Daniel Setiady, age nine

DESIGN A MONSTER

Evolution: From Charizard

Chartoise

07



Pokémon type: Fire/Water

Special attacks: Dragon Breath and Flame Thrower

Brief description: Chartoise lives near lava. He is very friendly and loves popcorn. His owner is Luke Gordon, and he loves Coke.

Luke Gordon, age eight, Ireland

Evolution: Fire Stone on Larviitar

Calcunar

08

Pokémon type: Fire/Grass

Special attacks: String Shot, Glare, Cyber Slam, Cyber Tooth

Brief description: Calcunar hangs from trees in daylight and no one knows what it really is. Its glare makes everyone freeze, letting it have a swift getaway.

Ross Birkinshaw, age nine, Beaconsfield

Evolution: Breed a Pikachu with a Torchic

Torichu

09

Pokémon type: Fire/Electric

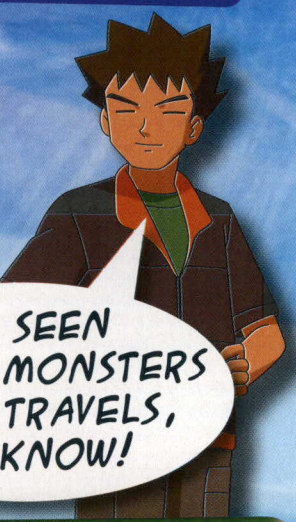
Special attacks: Electric Fire Spin, Fire Bolt, Thunder Throw

Brief description: If you ever manage to catch this rare Pokémon you will be rewarded with a Thunder Ball or Fire Ball that makes it easier to catch Electric and Fire Pokémon.

Ross Crawford, age ten

DID YOU KNOW?

UNKNOWN AREAS ON MAPS USED TO BE MARKED BY PUTTING A MONSTER ON THE MAP!



Evolution: Evolves with Water Stone

Squiddy

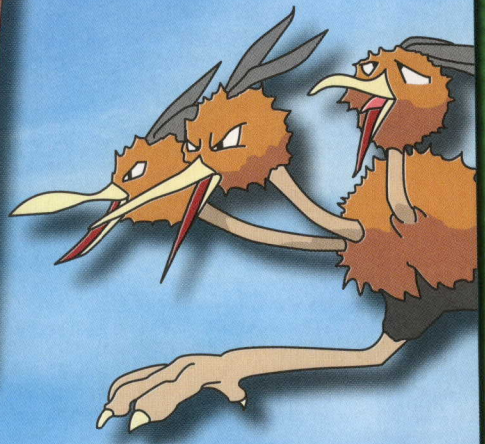
10

Pokémon type: Water

Special attacks: Water Gun, Whirlpool, Bubble Beam, Black Out

Brief description: This squid-like Pokémon may look sweet, but get in its way and you'd better look out!

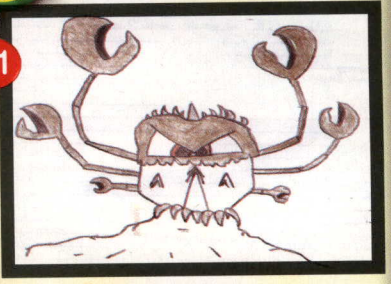
Thomas Stoneman, age ten, Barry



Evolution: Krabby/Kingler

Kratro

11



Pokémon type: Water/Normal

Special attacks: Vice Grip, Crabhammer, Tackle, Quick Attack

Brief description: Kratro lives in caves next to the stormy seas. Therefore to survive in the seas it has rough scales like armour around its body.

William Johnston, age 16, Leeds

WIN! WIN! WIN!

The Grim Adventures of Billy & Mandy™

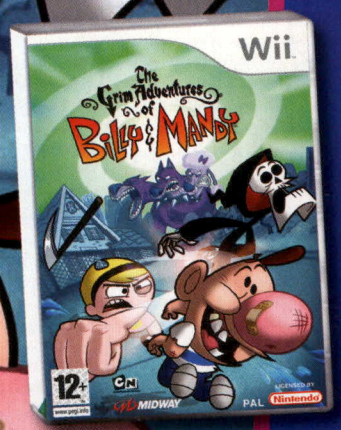
WIN! BILLY & MANDY WII GAMES FROM MIDWAY!

Cartoon Network's hot show The Grim Adventures of Billy & Mandy got an outing on GBA, PS2, PC and GC last year, and now it's the turn of the Wii! It's a fighting adventure game, with the characters from the show knocking chunks out of each other, creating chaos and mayhem. The lovely people of Midway have given us loads of games to give away. Want to win one? All you've got to do is email your answer to pokemonworld@imagine-publishing.co.uk or post it to our usual address adding 'Billy & Mandy Compo'...

What's the name of the Grim Reaper in the Billy & Mandy cartoon show?

A. Grim
B. Tim
C. Jim

Please make sure you put your name, address and age on your entry and get it to us by 23 May. Best of luck to you!



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ASK PROFESSOR YEW

If you've got a Poképroblem, contact me at: Ask Professor Yew, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, BH2 6EZ or email me at: pokemonworld@imagine-publishing.co.uk

Help on Ruby

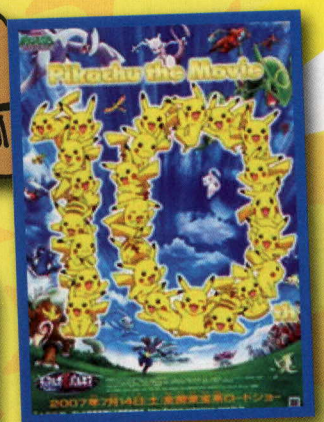
Q Dear Professor Yew,
I'm playing on *Pokémon Ruby* and I've come across a couple of problems. I have looked everywhere but I can't find Pichu and Beldum. Also, please can you tell me where you find the three Regis?
From Robbie Murray, Carlisle

A *Well Robbie, my giant Pokémon database tells me that to get a Pichu you will need to breed to Pikachu together. Beldum is found after the Elite 4 in Pokémon Ruby, at Steven's house on level 20 and as for the Regis... Regirock is in the Desert Ruins, Regice is in the Island Cave and Registeel can be found at the Ancient Tomb. Now all you've got to do is find all those locations. I can't give everything away, you know!*

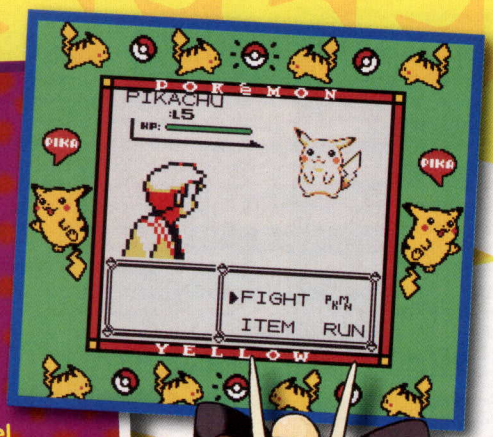
A Poké movie buff!

Q Dear Professor Yew,
I am getting very confused about all of the *Pokémon* movies. I own every *Pokémon* movie up to the seventh one (*Destiny Deoxys*) – even the bonus movie *Mewtwo Strikes Back*. Please can you tell me all of the movies after them and in what order do they come? Thanks.
From Ross Campbell, Cumbernauld

A *Well Ross, after Destiny Deoxys comes Lucario And The Mystery Of Mew, read all about it on page 12 this issue. Then there's Pokémon Ranger And The Temple Of The Sea and the brand new one Dialga Vs Palkia Vs Darkrai. Making ten in total.*



Stuck in the gym



Q Dear Professor Yew, I am stuck on *Pokémon Yellow*. I don't know how to defeat Giovanni in the Viridian City Gym. I wonder if you could help me out with a few tips. My Pokémon party is Dugtrio (level 39), Pidgey (level 20), Aerodactyl (level 32), Pidgeotto (level 20), Gastly (level 25) and Dragonair (level 15). Thank you.
From Morgan Taylor, aged six, Anglesey

A *The trick with the gym battle with Giovanni is to make sure you have lots of Water, Ice or Ground Pokémon in your party. All of Giovanni's Pokémon are part Ground you see, so choosing the right Pokémon is the key to victory here. Once beaten he will give you the TM for Earthquake and the Earth Badge.*

Please love me!

Q Dear Professor Yew, I used an Action Replay in my *Sapphire* to get the Eon Ticket, but how and where do I use it? Also I have had a Golbat in my *Sapphire* party for months and have tried everything to make it love me but nothing works. How can I help it to evolve?
From Sarah, Saintfield

A *Naughty, naughty Sarah. I never agree with cheating in games. But as you've got the Eon Ticket already, you need to scan the ticket through the e-Reader then take the ticket to Slateport City's harbour and find the ferry. There's a lady there to talk to who will introduce you to a sailor. You'll soon be on your way to the Southern Island. As for Golbat, why would you want a blood sucking bat to love you? Strange girl.*

Searching for gems

Q Dear Professor Yew, We were wondering if you could tell us where the second gem is on Fire Red and Leaf Green. We are really stuck. Can you help us please?
From Jack Doogan and Alexander Jovcic

A *It depends which one you mean Jack and Alex – the ruby or the sapphire. Oh I wish people would make things clear when they write to me. The ruby can be found right at the end of the adventure at Mt Ember, it's just lying there on the ground waiting to be taken. I bet that's the one you've already got, eh? Then the sapphire is a tough one as it's found right at the end of the Sevii Islands quest, near the end of the game. A scientist stole the sapphire you see and you must nick it back from him! Good luck in your adventure, lads!*

Watch out – fakes!

Q Dear Professor Yew I saw a Game Boy Advance game on eBay called *Pokémon Frigo Returns*. It has a picture of the main character from *Pokémon XD* on the box and a tiny picture of Lucairo/Rucairo next to it. I personally think it's a fake, but could it be real? Please answer this as I would really like to know.
From Hector, Nottingham

PS. When is Pokémon: Lucairo And The Mystery Of Mew coming out in the UK?

A *Yes, there are lots of fake Pokémon games out there, and you shouldn't buy any of them. Also avoid Pokémon Chaos Black, Blue Diamond, Quartz, Perla and Naranja. There's lots of info and pictures of the Lucario movie in our main feature this issue Hector, but no news of a UK release just yet.*

It's on the Cards!

Q Dear Professor Yew,
I love the Pokémon Trading Card Game and I am thinking about entering a league. But I have some cards which are not in the limited format (such as Bulbasaur, Ivysaur, Dark Magneton and Trapinch). Will I be able to use these cards?
From Alex Kerr, Northampton

A *Great news! A new player for the Pokémon Trading Card Game. Entering your local league is a great idea. You'll find that the cards are being updated and those that are legal and not legal change all the time though. Check out our PTCG section for info on the basics of playing the game. Next issue we'll have lots of info on the brand new Diamond and Pearl cards, perhaps you should get yourself a few of these to make up your Deck?*

Manaphy LV.20
HP 70
BASIC
NO. 490 Seafaring Pokémon HT: 1'00" WT: 3.1 lbs.
Call for Family
Search your deck for a Basic Pokémon and put it onto your Bench. Shuffle your deck afterward.
Aqua Ring 30
Switch Manaphy with 1 of your Benched Pokémon.
Born on a cold seafloor, it will swim great distances to return to its birthplace.
weakness
resistance
retreat cost
+20
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COLLECTOR'S CORNER

Dear Pokemon World
This is me and my brother Ross with all our Pokémon stuff. I hope you like it. My favourite toy there is a Charmandar that lights up its tail and I've got a pair of Ash and Pikachu pyjamas.
Rory Kennedy, age 9
Ross Kennedy, age 7

Wow, what a great collection of stuff, boys. Good to see Pokémon World sat there in the middle of it all!

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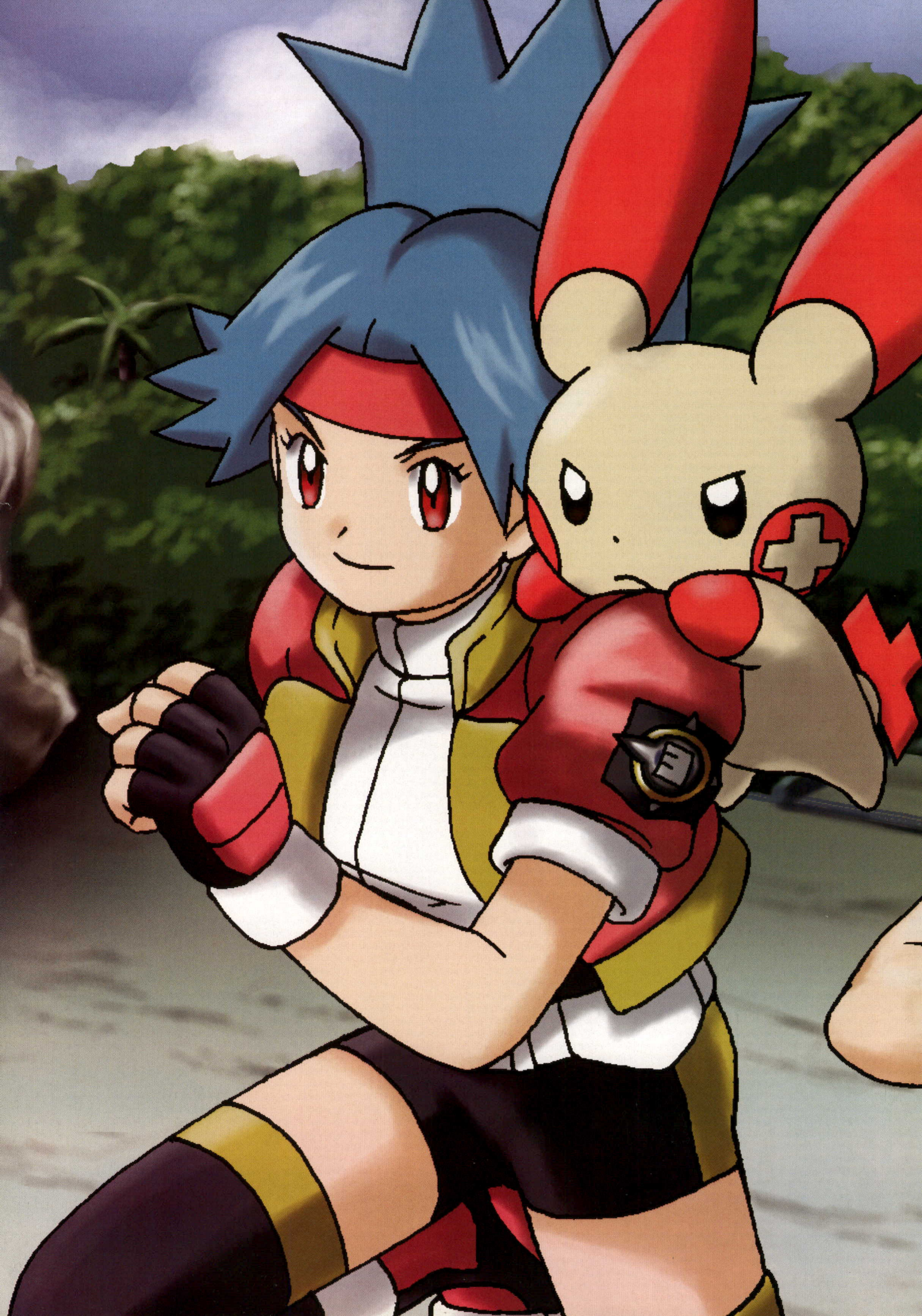
POKÉMON WORLD



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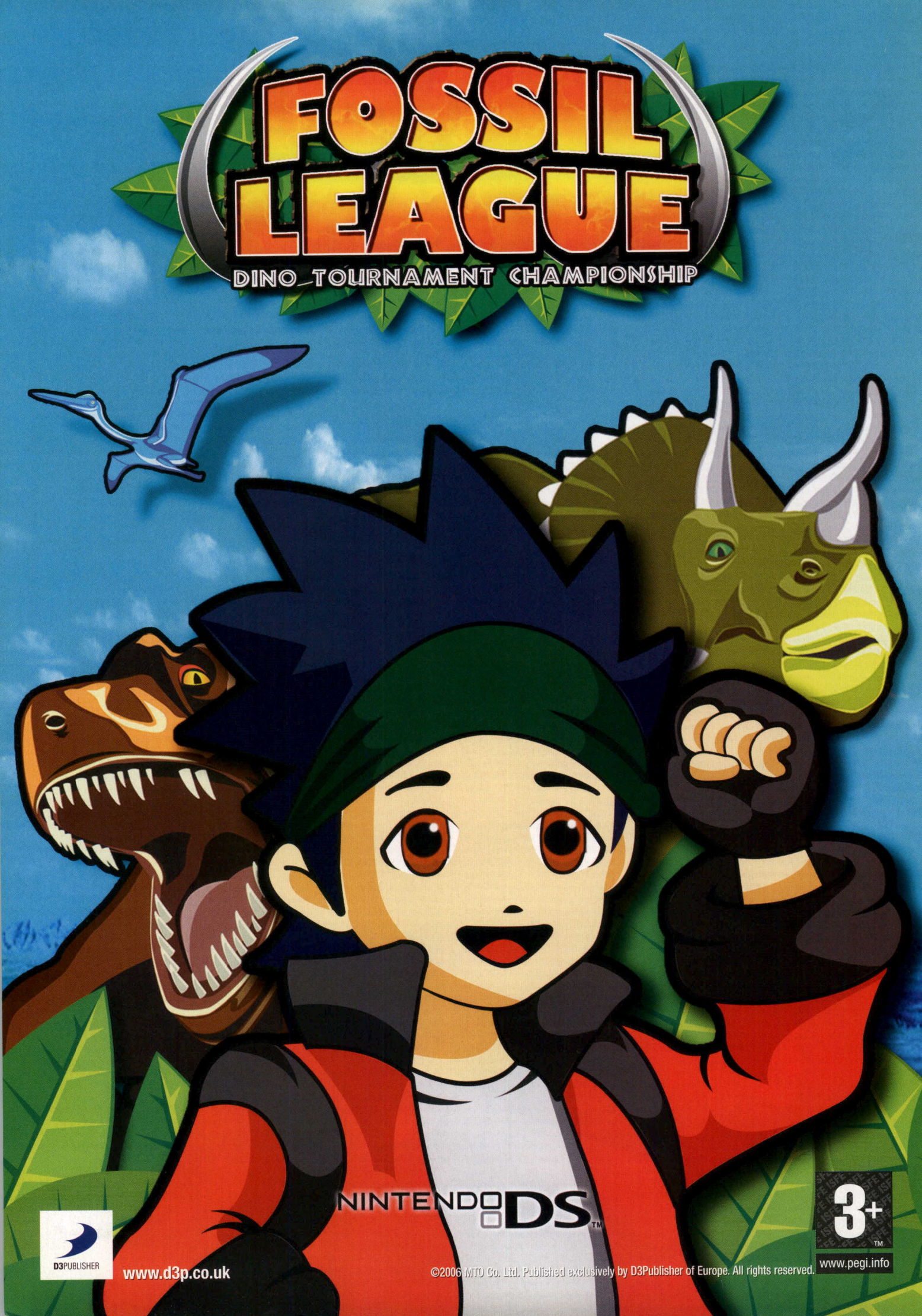

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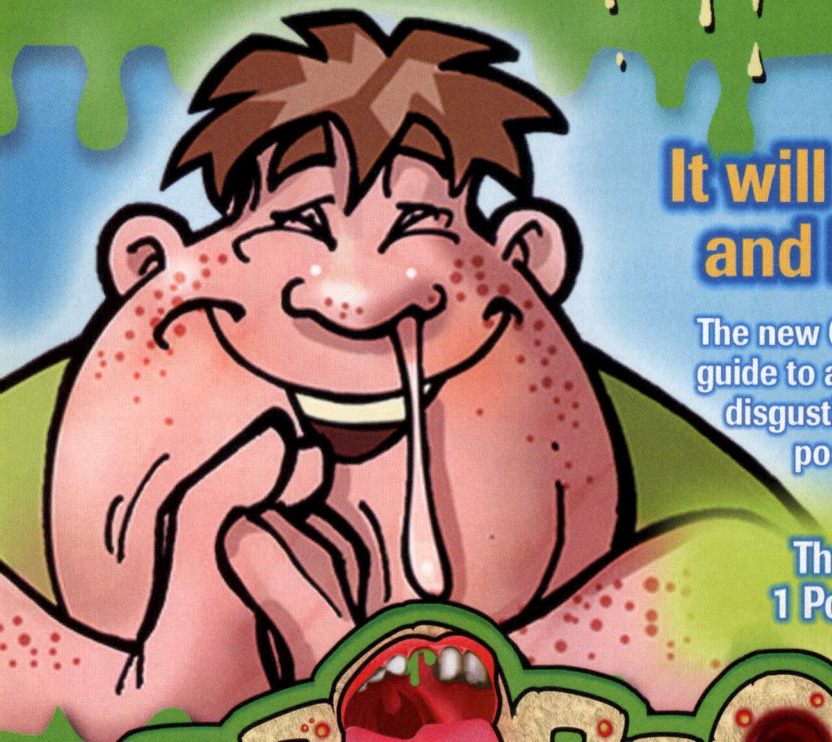
Prepare to be Grossed Out!

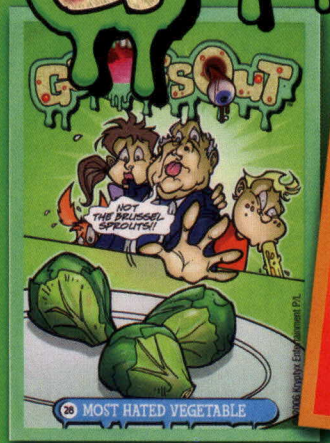


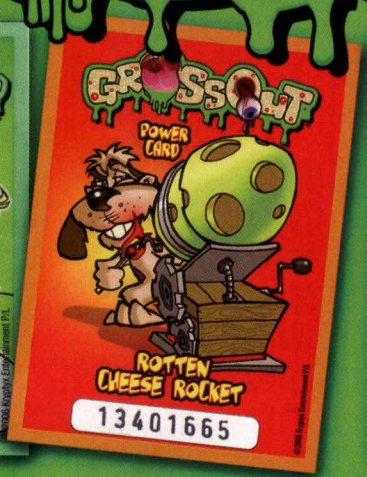
It will make your mum puke and impress your friends!

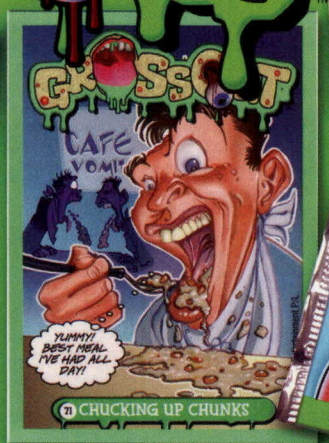
The new Gross Out Trading Cards are your essential guide to all things gross! An awesome collection of disgusting characters and everything to do with poo, wee, farts, vomit, snot, pus and all other disgusting stuff!

There are 80 cards to collect with 1 Power Card in every booster pack!

GROSS OUT







Use the web codes on the Power Cards to power up your gross gadgets in the online Gross Out game!
See **www.grossout.net** to play!

UPPER DECK ENTERTAINMENT®

KRYPTYX™

Out Now! Exclusive to selected WHSmith stores only!

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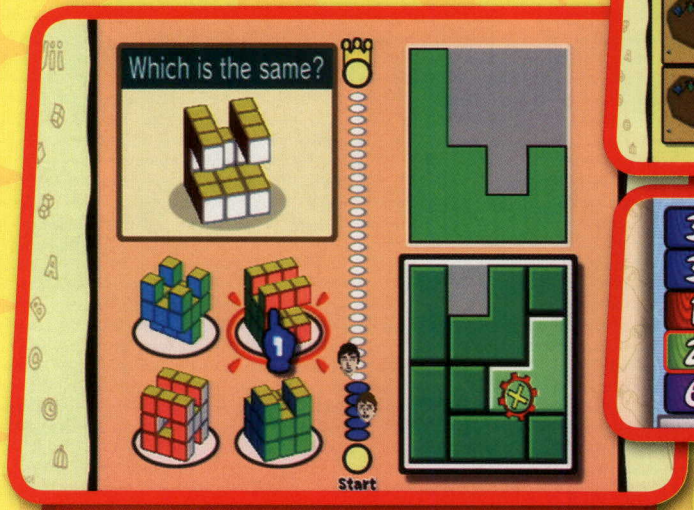
NEW GAMES PREVIEWED AND REVIEWED ON ALL FORMATS!

VIDEOGAME ISLAND

BIG BRAIN ACADEMY

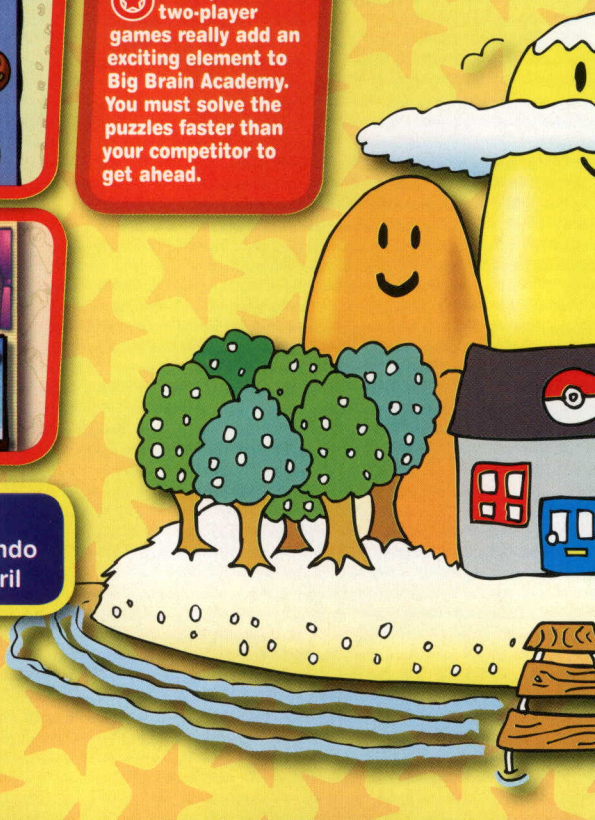
We loved the Nintendo DS version of Big Brain Academy here at Pokémon World – it kept us up late many a night with its tricky brain bogglers and mind twisters! Well, the great news is that it's now coming to the Wii! Of course, the gameplay is pretty much the same, with the Wii's remote control adding an extra dimension and making control a cinch. There are the usual single-player modes where you can expand your mind, and Nintendo has also added some multiplayer options with Versus and Co-op games, allowing players of all ages to compete against each other with split-screen. It may all look quite simple, but as you progress the puzzles get harder and harder until you think your brain will surely burst! This one is great fun for all the family!

The split-screen two-player games really add an exciting element to Big Brain Academy. You must solve the puzzles faster than your competitor to get ahead.



Testing your brain's powers of spacial awareness, or just a bunch of broken Rubik's Cubes?

Console	Wii
From	Nintendo
Due out	26 April



RATATOUILLE

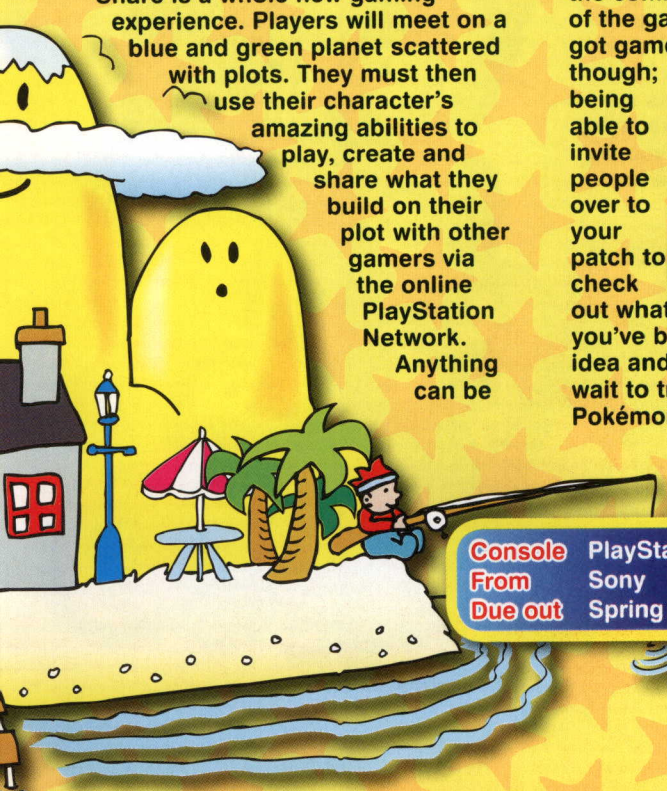
Console	DS, GC, GBA, PC, Wii, 360
From	THQ
Due out	Summer

THQ has snapped up the rights to produce a bunch of games based on the latest Disney Pixar computer-animated movie extravaganza! Ratatouille (pronounced Rat-A-Too-Ee, as they have had to add to the logo for Americans who don't know what it is!) is all about rats. The game boasts all the voice talent from the movie and puts you in a ratty lead role with more than 30 mission objectives to achieve, a host of mean nasties from knife-wielding chefs to poisonous insects to avoid; plus puzzles, wild chases and mini-games galore. Will it be a great game? Or do you smell a rat?!

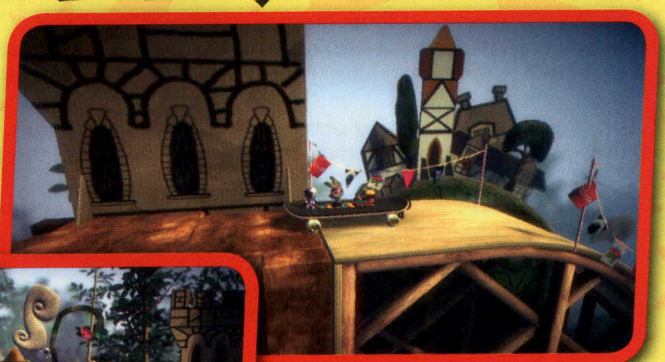
With six console versions currently in production, there's going to be a Ratatouille game out there for you!

LITTLE BIG PLANET

Revealed at the recent Game Developers Conference in San Francisco, is the first PlayStation 3 game to feature in Pokémon World. LittleBigPlanet: Explore, Create, Share is a whole new gaming experience. Players will meet on a blue and green planet scattered with plots. They must then use their character's amazing abilities to play, create and share what they build on their plot with other gamers via the online PlayStation Network. Anything can be achieved – there is no set way to play. Everything can be moved around, there's stuff to collect and lots of puzzles to solve. It's the community aspect of the game that has got gamers so excited, though; being able to invite people over to your patch to check out what you've built is a great idea and one we can't wait to try out at Pokémon World.



Console	PlayStation 3
From	Sony
Due out	Spring 2008!



Graphically the game is superb – it looks more like a classy cartoon than a videogame!

DIDDY KONG RACING DS

You always know you're in for a gaming treat when Rare is involved – and *Diddy Kong Racing* delivers on every level.

Ten years on and a new version of *Diddy Kong Racing* to enjoy! This game gives all it had before and more.... if you played the original on the Nintendo 64 then you'll be familiar with the set-up and the collection of courses. Control has been updated by using the stylus – it's used for everything from getting a power-boost start, to collecting balloons to get to the boss races. Some major, and we think great, improvements over the original are the track editor (unlocked later in game), the touchy-feely puzzles and, of course, Wi-Fi play. You can enjoy online races with *Diddy Kong* fans all over the world, although you can't chat to them.

Eight characters make the line-up including Diddy Kong, Pipsy, TipTup and Bumper – some of which are new. The new guys are simply replacing old ones though, so you can no longer race as Conker or Banjo – boo!

There are lots of upgrades you can bolt on to the go-kart, plane and hovercraft vehicles and these need you to collect coins as you zip around the tracks, replacing the bananas of the N64 version.

Fortunately, some of the old tricks still work in this update. You can get a speed boost on the starting line, but instead of hitting the accelerator at the right time, you must now blow into the DS's microphone just as the announcer says, "GO!" – a tricky move to pull off, but satisfying when you do.

All-in-all, this is a great game for any hardcore fans of the original or any race fiend new to *Diddy Kong Racing*. The game's only downfall is that the graphics seem a bit too soft. Other than that, it's an excellent racer that will look great in your game library!

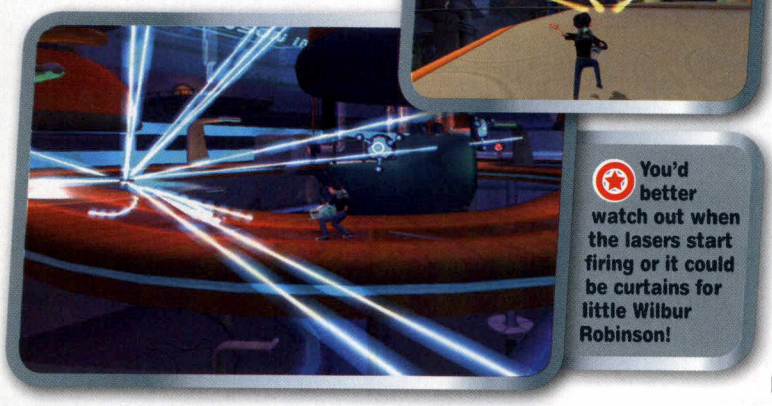
Whether it's a go-kart, hovercraft or aeroplane you're racing in, the fun simply oozes out of this game.

Console: DS
From: Nintendo
Due out: 20 April

MEET THE ROBINSONS

Console: All & PC
From: Disney
Due out: Out now

Are you ready for some time-travelling action? This is the game of the new Disney/Pixar movie where Wilbur Robinson must battle with the evil Bowler Hat Guy and his robotic hat Doris, solving puzzles, exploring both locations from the film and places in time that are unique to the game, while all the time trying not to alter his future! There's plenty of action packed in to every level, with destructable scenery keeping you on your toes and some really cool gadgets to collect and play with. The Charge Gloves, for example, allow Wilbur to play a game of Charge Ball. One glove generates energy balls while the other is a shield – these balls will bounce and ping off walls, objects and enemies – sending those around Wilbur diving for cover! The game dips in and out of the plot of the movie as you progress and has many mini-games to complete, puzzles to solve and upgrades to discover to keep you interested. A multi-format Disney hit – give it a try!



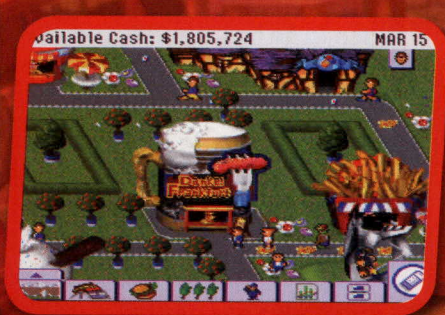
You'd better watch out when the lasers start firing or it could be curtains for little Wilbur Robinson!

SCORE 4/5

Theme park

Console: Nintendo DS
From: Electronic Arts
Due out: Out now

This game has been around since 1994, when it was first released on the Amiga computer by Bullfrog. Many, many versions later it's now resurfaced on our beloved Nintendo DS – and it feels as fresh and exciting as ever! If you don't know what it's all about – it's your ultimate fantasy come true! Build and control your very own theme park. You do everything from selecting the rides, hiring the staff and deciding where to put the burger bars, to how much to charge the little people who hopefully will flock to your creation. Things always start off small – a bouncy castle for £1 a go perhaps, but as you start to make some money, new attractions become available and you can even to research into bigger and more exciting thrill rides to please the crowds.



Here's a little tip from an old master – make your fries really salty, and charge £5 a cup for drinks!

The game could have been made for the DS's touch screen as the original used mouse control and EA has really done the original game proud by packing all the elements into the handheld. We think this is the perfect game to accompany you on a long car or train journey (maybe to a theme park!). It's quite a laid-back game to play, has some brilliant and rewarding gameplay and can be saved and continued when you need to. Well done, EA – we love it!

SCORE 5/5

RAYMAN RAVING RABBIDS

Console: Xbox 360
From: Ubisoft
Due out: April

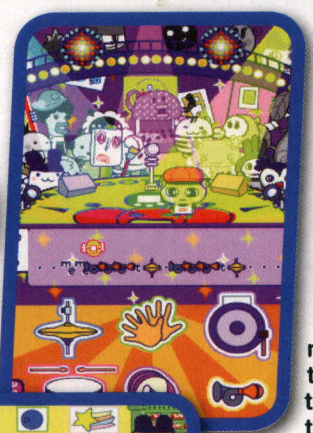
Already released on other consoles, it's the Xbox 360's turn for some rabbit action this month. If you haven't had a good dose of *Rayman* fun recently then we urge you to try this game out for size – it's non-stop hilarity! The rabbits in the game are intent on taking over the world, but they didn't bank on Rayman coming to the rescue. The limbless loon and his friends are imprisoned by the critters, but through a series of mini-games, including; dancing, racing and shooting, Rayman must win them over to his way of thinking and thwart the efforts of the bunny Emperor! Sounds crazy, doesn't it? And it is! That's what makes the game so great. The rabbits are truly insane – bashing into each other and screaming as you attempt to entertain them. There's a brilliant soundtrack, including classic tracks like '*La Bamba*' and '*Girls Just Want to Have Fun*' and with more than 70 mini-games to play, you're not going to be putting this one down for a long time.

Why are they called 'rabbids' and not 'rabbits'? Beats us!

Originally created for the Wii's movement sensor joypad, many of the games involve nothing much more than simple movement, and some have criticised other console versions for this, but we say *Raving Rabbids* is a right laugh no matter which console you own. Nice one, Ubisoft!

SCORE 4/5

TAMAGOTCHI CONNEXION CORNER SHOP 2



Console: DS
From: Atari
Due out: Out now

Let's get one thing straight before we start – we love the DS Tamagotchi games here at Pokémon World. The character style, the cute environments, the mini-games – it's all perfect handheld Nintendo gaming that uses the touch-screen well as is a great short-burst game. The trouble is that *Tamagotchi Connexion Corner Shop 2* is pretty much like the first game! You get to play around with a series of 12 shops, or look after your own little Tamagotchi, buying them snacks and decorating their little room. Well, we did that in the first game! Okay, so these are different shops – cakes, flowers, a sushi restaurant and bowling alley – but why weren't they simply included in the original game? That would have made us happy, rather than releasing what some could see as a rip-off repeat game a few months later. Of course, the way games can be traded in and exchanged these days means that if you have the original, you could simply pay a few pounds and try out the sequel. That would be worthwhile as there's some fun to be had here. We just wish that Namco Bandai, the game's developer, would try out something new using the great Tamagotchi characters. So we've scored it...

Clicking around your touch-screen in the 12 new shops is fun for a while, but you can't help thinking you've been here and done it all before!

SCORE 3/5

PAC-MAN WORLD RALLY

Pac-Man is amazing. Here we are, more than 25 years on from the original arcade game's release and Namco is still finding new ways to squeeze the pizza-shaped hero into games. While a go-kart racing game is certainly nothing new (every game star seems to have tried out the formula at one time or another) what Namco has done with this game is make a karter that appeals directly to the younger gamer.

Pac-Man World Rally has everything you would expect – a selection of *Pac-Man* and Namco game stars to select from including Ms Pac-Man and the ghosts Binky, Inky, Pinky and Clyde; power-ups like bombs and speed-ups to pick up from the track as you race by; and a selection of differing terrain and track styles as you race through ghost houses, volcanoes, deserts and jungles. There are three difficulty levels to choose from in Circuit Mode, but to be honest we couldn't spot much of a difference between them, and even the most novice of gamers will find it easy to beat the computer-controlled players as there are all kind of shortcuts you can take that they don't seem to know about! The PSP game has a couple of extra modes over the PS2 one, but other than that they are much the same game. Easy, but fun.

SCORE 4/5

Console	PS2, PSP
From	Electronic Arts
Due out	Out now

He's come a long way from his early days of just chomping power pills and chasing ghosts. Surely everyone loves Pac-Man?

Top of the Charts

EYES DOWN FOR A FULL HOUSE... IT'S THE POKÉMON WORLD TOP 5 VIDEOGAMES OF THE MONTH, AND IT'S GOOD TO SEE OUR OLD FRIEND SONIC RIGHT BACK UP THERE AT THE TOP! SONIC AND MARIO STILL FIGHTING IT OUT – WHO'D HAVE THOUGHT IT, EH?

Sonic The Hedgehog rides high at the top of the all-format Pokémon World charts, closely followed by some Nintendo classics. In fact, it's a Sega and Nintendo clean sweep this issue...

POSITION	GAME NAME	KIND	FORMAT	COMPANY
1	SONIC AND THE SECRET RINGS	Adventure	Wii	SEGA

A *Sonic* adventure especially for the Wii – and it's gone straight to the top of the charts. Well done to Sega... another great addition to the Sonic family.

POSITION	GAME NAME	KIND	FORMAT	COMPANY
2	DR KAWASHIMA'S BRAIN TRAINING	Puzzle	DS	NINTENDO

Still puzzling people's brains all these months on from its release, this is more than just a game – it's a way of boosting your brainbox power!

POSITION	GAME NAME	KIND	FORMAT	COMPANY
3	MARIO VS DONKEY KONG 2: MARCH OF THE MINIS	Platform	DS	NINTENDO

It's *Mario*, but not as we know it! This game is a fun romp through a miniaturised world with Mario and Donkey Kong still at it all these years later!

POSITION	GAME NAME	KIND	FORMAT	COMPANY
4	SEGA MEGA DRIVE COLLECTION	Platform	PS2, PSP	SEGA

You're probably too young to remember the Mega Drive – ask your dad just how great it was! Or, alternatively, try out this collection of classic games for PS2 and PSP.

POSITION	GAME NAME	KIND	FORMAT	COMPANY
5	WII PLAY	Sim	Wii	NINTENDO

A great introduction to the world of the Wii. This is a collection of mini-games that show off the special remote control.

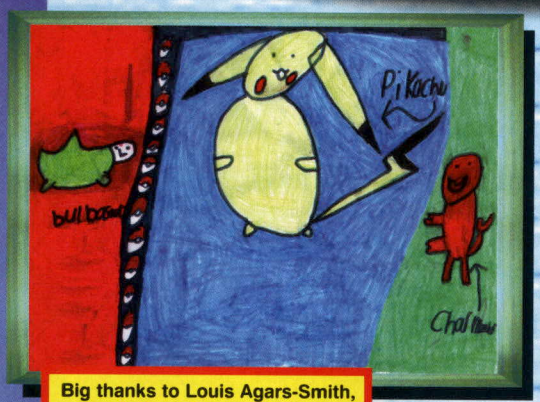
GAME ICONS

Board · Puzzle · Adventure · Music · Racing · Flight Sim · Sports · Shooter · RPG · Platform · Sim

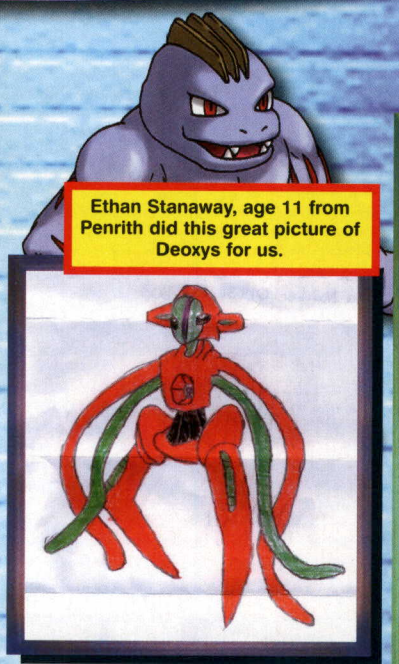
Pika-Pics

Thanks for all the great artwork you've sent in to us lately. our team of art sorters have picked out this lot...

Send your pictures in to the usual Pokémon world address marking them 'Pika-Pics'



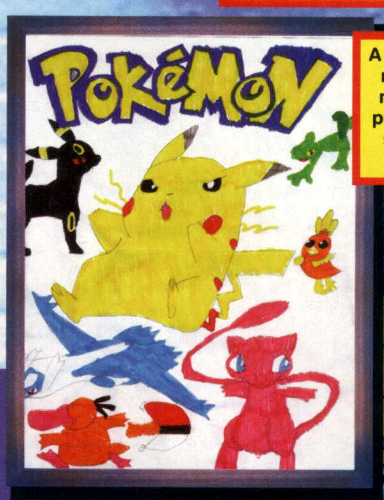
Big thanks to Louis Agars-Smith, age six from Harrogate for this great picture of Pikachu and pals.



Ethan Stanaway, age 11 from Penrith did this great picture of Deoxys for us.

Wow! Victoria Montgomery, age nine from N. Ireland has really done a good job on this picture of Plusle!

David Lofgren-Bangs, age ten has done a nice selection of Pokémon for us here. Can you spot your favourite?



A great picture here, but no name on it! Please make sure you always put your name on – and sorry, we can't return your pics.

POKÉMON TRADING CARD GAME

The 2007 Pokémon Regional Championships are GO!

April sees the Pokémon TCG Regional Championships start and they promise to be bigger and better than ever this year. With seven events spread across four weekends and the Pokémon madness of a Super Saturday on the 14 April – when three Regional Championships take place on the same day – we predict that Pokémon TCG players are going to be all Pokémoned out by the end April!

Regional Championships are really fun events with players in each of the three POP-recognised age divisions competing to earn the title of Regional Champion! And at each regional championship there are 24 places up for grabs at UK Nationals.

That gives another 168 players a chance to play at UK Nationals this year. Prize packages are awarded to the top eight finishers in each of three age divisions (Junior, Senior and Masters) and the Nationals Invites will pass down where a top eight finisher has already qualified for UK Nationals.

On top of that the results of the Regional Championships count toward your Premier Rating, giving you even more chances to earn points and win a trip to the US for Worlds 2007.

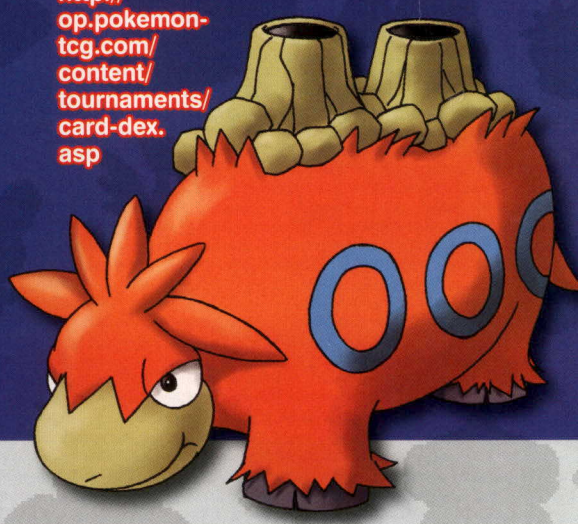
Prepare to win at the Regionals

Preparation is the key to winning through at any Pokémon Organised Play event and the Regional Championships are no exception. We at Pokémon World want you to do your best whenever and wherever you play, so here are our top five tips to help you prepare for UK Regionals 2007...

1. Check that your deck has 60 cards and that it is modified legal. Look on the websites for all the sets currently legal in the Modified Format. You can get a list of reprinted cards from older sets that are still modified legal on the Pokegym check out the post at:
http://pokegym.net/forums/showthread.php?t=41415

2. Complete a Deck List or go to the Pokémon OP website at:
http://op.pokemon-tcg.com/content/events/docs/2006-2007/Regional_DeckList.pdf

3. Know your cards. Make sure you are up-to-date on the rulings for the cards in your deck and the current wording for those cards. Check out the official card dex at:
http://op.pokemon-tcg.com/content/tournaments/card-dex.asp



4. If you need help and advice on what to play and you just cannot find a deck that works for you, consider a Net Deck. This is a deck copied from one listed on a website or forum. We recommend that you check out the Pokémon TCG section and the Deck Help and Strategy Forum on the pokegym forums at:
http://pokegym.net/forums/

or the pojo forums at:
http://www.pojo.biz/board/forumdisplay.php?f=29

Both sites have some of the best players posting decks that they have developed or are developing. Make some of them up and tweak them to fit your own play style.

5. Play-test your deck and keep playing it, do not despair if your deck fails at first. Make changes, talk to other players and keep a record of the deck. It can take weeks to learn the best way to play a deck and what changes to turn it into a winning deck, do not give up at the first hurdle, you can win in the end!

Prepare to win

1. Check your Deck has 60 cards and is modified legal.
2. Complete a Deck List.
3. Know your cards inside out!
4. Net Deck check out the web.
5. Play-test your deck.

UK Regional Championship Dates and Locations

High Wycombe Pokémon Regional Championships
Date: Sunday 15 April
Location: Holiday Inn, Handycross, High Wycombe, HP11 1TL
Time: 10.30am, start 11am
Cost: Not known
Organiser Name: Carl Crook
Tel: 0870 2406469
Email: pokémon@theplaceforgames.co.uk

Scottish Regional Championships
Date: Sunday 8 April
Location: Cumbernauld Apostolic Church, 56 Lochinvar Road, Cumbernauld, Glasgow, G67 4AR
Time: 1pm-4pm
Cost: £5
Winners get POP goodies, boosters, trophy and invites to Nationals!
Email: pokemon-tcg@blueyonder.co.uk

North East Regional Championships
Date: Saturday 14 April
Location: Hessle Town Hall, South Lane, Hessle, HU13 0RR
Time: 11am, start at 12pm
Cost: £6.00
Additional side events held throughout the day for those not making the top cut, including a booster draft
Organiser: Ben Hargrave
Tel: 07855475313
Email: acegaming@hotmail.com
Web: www.acegaming.co.uk

North West Regional Championships
Date: Saturday 5 April
Location: The Banqueting Suite, Victoria Community Centre, Oakley Centre, West Street, Crewe, CW1 2PZ
Time: 10am, start 11am
Cost: £3 for the Regional Eliminators including prize support with unlimited play if eliminated.
Family Ticket: £10 for 2+2
Contact: Tom
Tel: 07748801973 if you have any questions

South West Regional Championship
Date: Saturday 14 April
Location: Clifton Road Games, 16 Clifton Road, Exeter, EX1 2BR
Time: 10am, start 11am
Cost: £5.00
Organiser: Steven Crane
Tel: 01392 259 988
Other Information Deck lists required. Pre-register if you wish to guarantee your place

London Regional/State Championship
Date: Saturday 21 April
Location:L Bryant Street Methodist Centre, Project E15, Bryant Street, London, E15 4RU
Time: 10am, start 11am
Cost: £6
Contact: Ben Ward
Tel: 07949 359750
Email: benward@gamersguild.co.uk
Side tournaments after swiss for player not in top cut including Booster Draft. Boosters, Theme Deck and Collectable Figure Game on sale. Refreshments available

Bournemouth Regional/State Championship
Date: Sunday 29 April
Location: Durley Hall Hotel, Durley Chine Road, Bournemouth
Time: 9am
Cost: £5
Additional side events on the day with huge prizes to be won – similar to last year's regionals. Cost of entry will be £5, prizes will hopefully include a Nintendo Wii or GameCube, software and more!

Back to basics!

How to choose the right basic Pokémon for your deck!

Choosing the correct Basic Pokémon to feature in your Deck either as a Starting Pokémon for an Evolution Line, or as the foundation of a Big Basic Pokémon (BBP) Deck can be key to winning or losing games.

Latias ex
100 HP
Poké-POWER
Fellow Boost
Once during your turn (before your attack), you may attach a basic Energy card from your hand to your Latias, Latias ex, Latios, or Latios ex. If you do, your turn ends. This power can't be used if Latias ex is affected by a Special Condition.
Power Crush
90
If the Defending Pokémon is Knocked Out by this attack, discard 2 Energy attached to Latias ex.

But just how do you choose the right Basic Pokémon and what criteria should you use to help you now and in the future? Well to help you make that choice we have put together the Pokémon World guide to choosing Basic Pokémon, yes it's time we went 'Back to Basics'...

Hit Points and Big Basic Pokémon (BBP)

Back when the Pokémon TCG first hit the UK in 1998 a Deck emerged that utilised Big Basic Pokémon it was named after Base Hitmonchan's attack translated as Haymaker, the Deck was fast, furious and won through strength and speed. Today with a format dominated by Pokémon Powers, Stage One and Stage Two Pokémon and combinations working together to deliver a knock-out blow there are not many usable Big Basic Pokémon left.

Latias and Latios are the obvious exceptions and form the basis for a Deck all by themselves, but there are others we can find, take a look through your collection and see if you can spot any usable BBPs? Some are only good as supporting Pokémon for your evolution lines, some are not playable at present and some are just plain bad. There are not many viable BBP Decks in the current format, but maximising the Hit Points (HP) of a Basic Pokémon still matters when choosing the Pokémon for your support or evolution lines.

Let us look at how you use HP when choosing a Basic Pokémon to start your evolutionary lines. Consider Trapinch, it is the start of the evolutionary line that ends with that powerhouse stage two Pokémon Flygon EX, and its support line of Flygon 'delta'. Just how do we choose the right Trapinch? We have a choice here of three...

Trapinch
50 HP
Pebble Throw
Choose 1 of your opponent's Benched Pokémon. This attack does 10 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)
Double Pinchers
20+
Flip 2 coins. This attack does 20 damage times the number of heads.

Trapinch
40 HP
Quick Bind
Choose 1 of your opponent's Pokémon. This attack does 10 damage to that Pokémon. This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on that Pokémon.

If we based the choice purely on HP you would have to choose the EX Legend Maker Trapinch every time. But most Flygon/Flygon EX decks do not play that Trapinch! Why? Well, the other delta tagged cards have better synergy with the rest of the cards in the deck and that synergy is more important than an extra 10 HP.

Expect to see a Flygon deck stuffed full with delta tagged Pokémon because they use that staple of most 'delta draw decks'; Holon's Castform. The ability to draw cards based on the number of 'delta-tagged' Pokémon you have in play is awesome and 'Delta Draw' alone makes it worth considering in any delta deck. Combine that with being able to play Holon's Castform as a Double Rainbow Energy and that clinches it. In decks where the 'Holon Draw Engine' and Holon's Castform are key components you will find that Synergy wins out over HP and other considerations when choosing which basic Pokémon to play.

Basic Pokémon – How to choose and what to look out for

- Hit Points
- Pokémon Powers (Poké-POWERS and Poké-BODYS)
- Synergy with your deck
- Attacks (including ascension, energy collection and push away)
- Weakness and Resistance
- Retreat Cost

Holon's Castform
50 HP
Delta Draw
Count the number of Pokémon you have in play that has δ on its card. Draw up to that many cards.

Pokémon Powers (Poké-POWERS and Poké-BODYS)

Sometimes a Pokémon Power or series of Pokémon Powers (Poké-POWERS and Poké-BODYS) are so good that they lead you to include a Pokémon in your deck even when the hit points are low, or other items on our list would lead you to not normally include a

Latios ex
100 HP
Link Wing
The Retreat Cost for each of your Latias, Latias ex, Latios, and Latios ex is 0.
Ice Barrier
30
Prevent all effects of an attack, including damage, done to Latios ex by your opponent's Pokémon-ex during your opponent's next turn.
Hydro Splash
60

particular Basic Pokémon in your deck.

The 'Delta Tagged' Latias EX and Latios EX both have amazing Pokémon powers, good hit points and in Latios some great attacks, but even the humble 40 HP Eevee can have a Pokémon power that makes it worthy of putting in a deck. Look through your collections and see which Basic Pokémon have interesting and usable Pokémon powers. Take another look at Mewtwo from EX Delta Species, this Pokémon lets us rearrange our basic energy cards when played from your hand, it is very useful and often just one basic as support tech in a deck is all you need.

Synergy with your deck

Synergy is all about how the cards in your deck work together, Latias and Latios EX have a synergy that works well together and with the other Latias and Latios variants available to the current modified format. As we have already said, Holon's Castform has a marvellous synergy with any deck using 'delta tagged' Pokémon; a powerful draw card and a double rainbow energy card too. It also works well with Holon Mentor and the other Holon Trainers.

Attacks

Now we can take a look at Attacks, we will work through our list of points to look out for the right Attacks when choosing a basic Pokémon.

Take the four Eevees here, all are from the current modified format, the first from the Pokémon Organised Play Promo Booster Pack 3 (POP 3), the second from the EX Unseen Forces set and third and fourth from the EX Delta Species set. How would you assess which one would be the better card to put into a deck as a starting Basic Pokémon?

We start by looking at the Hit Points and it would seem obvious at first that 40 HP is not good enough, especially when combined with a weakness to fighting as well. And indeed I would be pushed to play the Ex Unseen Forces Eevee, but some decks; mainly 'Eeveelutions', would risk the low hit points to use the 'Energy Evolution' Poké-POWER. Still it is too risky unless the Synergy of 'Energy Evolution' and a good Stage One evolution like the EX Unseen Forces Vaporeon with a great first attack that is key to the deck, otherwise we would not pick the EX Unseen Forces Eevee.

One down and three left to pick from and all with 50 HP, it seems there is nothing to choose between them on HP, all are without Pokémon Powers and all have a weakness to fighting types.

So what about Deck Synergy and Attacks then? Well, the most useful in just about any deck would be the EX Delta Species set Eevee with the 'Call for Family' attack, but if you were building some weird Delta Species themed deck then maybe the EX Delta Species set 'Delta Tagged' Eevee with the 'Metal Scoop' attack would be the one, but the POP3 Eevee just isn't good enough.

So with just two to choose from, it has to be the 'Non-Delta Tagged' EX Delta Species Eevee #69/113 as our pick that versatile first attack wins through with an ability to go and get a Pokémon from your deck and put it onto your bench.

Weakness and Resistance

You need to consider what are the dominant forces in the playing environment, and, where possible, look to exploit them by trying to pick Pokémon with a resistance to popular decks. Make sure too that they do not have a weakness to the popular decks around and if you can, try to consider what those decks are weak to.

Fighting, Psychic and Lightning weakness are all going to bite you at the moment with three of the most popular decks, Raieggs, Flygon and Metanite using fighting, psychic and lightning Pokémon.

Retreat Costs

The last thing you need is a Pokémon stuck out active that you cannot afford the retreat costs for. Always consider the retreat cost of your basics and look to minimise it where possible. If you do end up with two or three energy retreat costs either be prepared to let that pokémon be knocked out or have some switch and warp point handy.

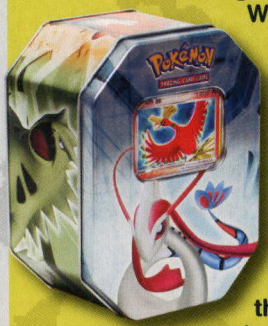
Pick your best Basic Competition

Send us in your pick of the best Basic Pokémon and tell us why you think it is a good choice. Use the criteria we have laid out here and send your answers in to us at Pokémon World marked 'Ditto's Deck Garage'. The best one picked by Ditto will win a Pokémon TCG goody box including deck boxes, promos and Pokémon pens and pencils! Thanks to our friends at www.gamersguild.co.uk for providing the prizes.

Pokémon TCG News

Diamond and Pearl Trading Card Game will not hit the UK until August

We told you a few issues back that Nintendo were planning to link the launch of the Diamond and Pearl Pokémon TCG to the *Diamond* and *Pearl* games on the DS.



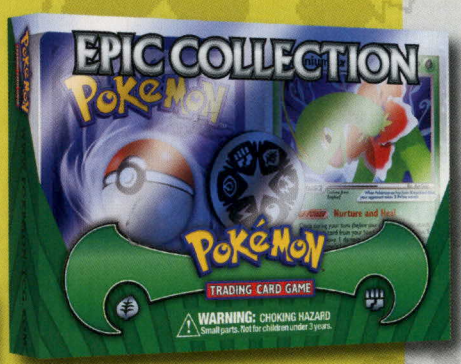
Well, it is now confirmed that we will not see the Diamond and Pearl TCG in the UK and Europe until August; around six weeks after the release of the videogames here, and at least two months after the Diamond and Pearl TCG hits the shelves in the US!

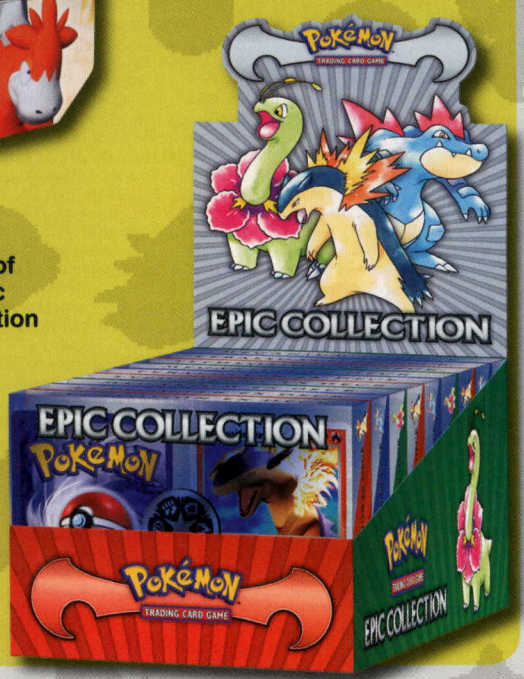
But the inequalities have started already! Look at the just released Collectors Tins for 2007. The US tins get a promo card from the yet-to-be-released Diamond and Pearl TCG and the UK and Europe tins get the Target and Walmart Promos – foil effect POP promo reprints!

And reprints will be the name of the game, with the release of Epic Collection in May. EX Epic Collection will be a of 'Best of EX' set with the best and most popular Pokémon Cards from the EX series reprinted. This set will not be getting any Pre-release tournaments, since it will not contain new cards. The set may be released as three pre-constructed decks and looks to contain EX Feraligatr, EX Meganium and EX Typlosion.

So from now until August there will be no Pre-release Tournaments in the UK or Europe!

With EX Epic Collection not scheduled for US release at all, the Tournament Formats in the US and rest of the world may have to split. If not, and EX Epic Collection is not legal for modified play, many players may decide it will not be worth buying at all!



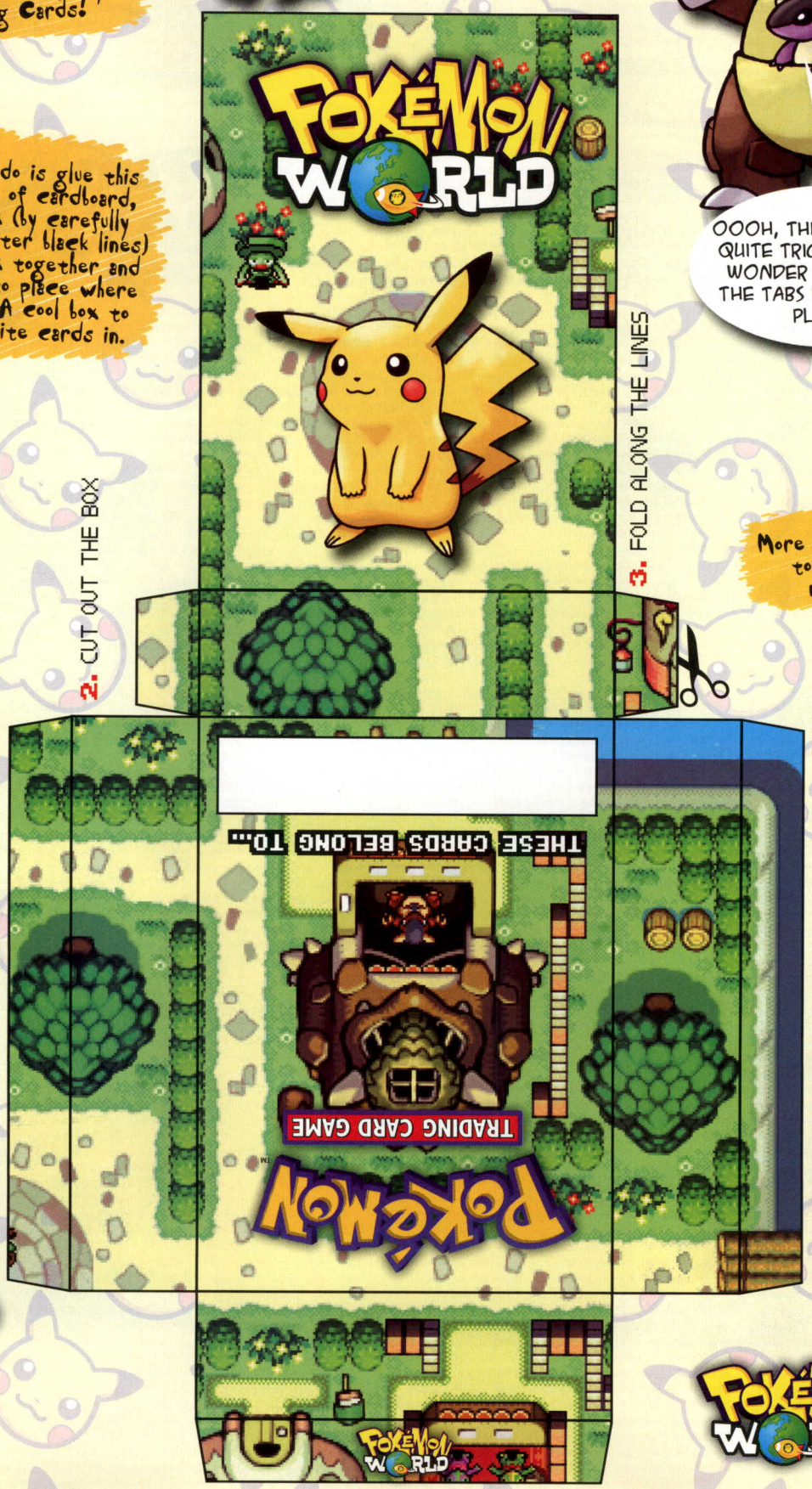


MAKE and do!

Another great item for you to make... it's a card holder for your Pokémon Trading Cards!

All you need to do is glue this page to a piece of cardboard, cut out the box (by carefully cutting on the outer black lines) then fold the box together and glue the tabs into place where shown. Ta-daa! A cool box to keep your favourite cards in.

1. GLUE THIS PAGE TO A PIECE OF CARDBOARD FOR STRENGTH
2. CUT OUT THE BOX
3. FOLD ALONG THE LINES
4. GLUE THE TABS INTO PLACE



More exciting things to make and do next issue!

poke puzzles!

How's your brain feeling today? Need some exercise? Well why not have a bash at our tricky Poké Puzzles and stretch that grey matter?!

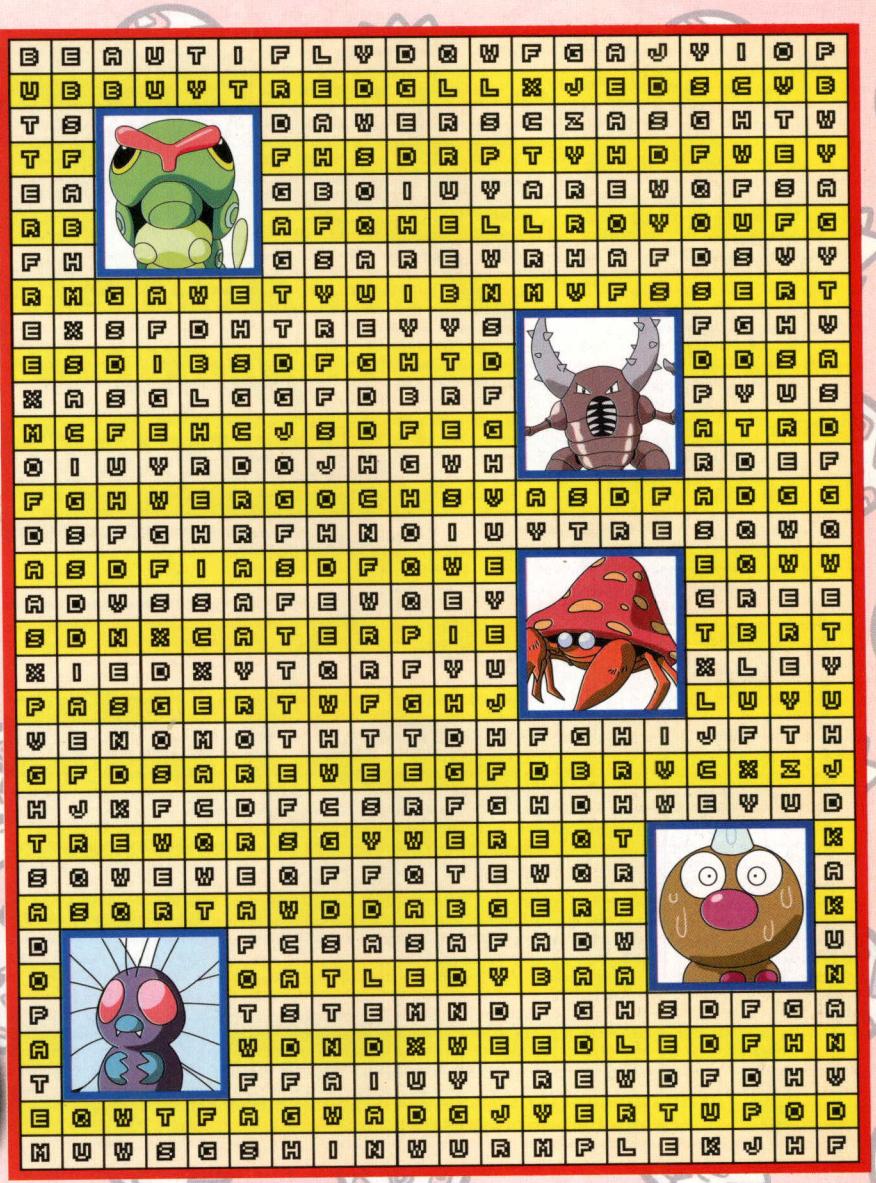
spot the difference

Can you spot the 10 differences between these two Pokémon scenes? Get a pen and circle them!

wordsearch wonders!

There are lots of Bug-type Pokémon buzzing around this special wordsearch. How many of them can you find? Tick them off when you've got them...

- CATERPIE
- METAPOD
- BUTTERFREE
- WEEDLE
- KAKUNA
- BEEDRILL
- PARAS
- PARASECT
- VENOMOTH
- SCYTHER
- PINSIR
- LEDYBA
- LEDIAN
- WURMPLE
- SILCOON
- BEAUTIFLY



close up calamity

Can you help Professor Yew name these Pokémon from the Pokémon Colosseum game?

ace anagrams

We've hidden the names of six Electric Pokémon in these anagrams. Can you unscramble them?

MEGA MEN IT

HACK I UP

CHIN OUCH

INN UM

COLDER TEE

A ASH PROM

first letter fumble

Identify the following Pokémon from their descriptions, then insert the first letter of each name in to the corresponding square below to reveal the latest Pokémon game!

1. This Pokémon needs to sleep for 18 hours every day – that's a long time! If it doesn't do this, all its telekinetic powers are lost. If attacked it can escape by teleporting. (4)

2. With very sharp and sturdy fangs, this Pokémon can chew on anything – even houses! These fangs grow steadily so it must gnaw to keep them under control! (8)

3. A Normal/Flying Pokémon, this monster never fails at catching its prey in the darkness. It owes its success to its superior vision – it can see perfectly well even in minimal light. Its wings make no sound as it flies. (7)

4. On very rare occasions, this Pokémon is said to appear with its flowers in unusual colours. It has thorns on its head that contain a very nasty poison. (7)

5. This is the fastest swimmer out of all the Pokémon! It swims effortlessly, even in a rough and stormy sea. This Pokémon sometimes rescues people from wrecked ships sinking out at sea. (7)

6. A Poison Pokémon, this snake-like creature curls itself up in a spiral while it rests. Assuming this position allows it to quickly respond to a threat from any direction with a glare from its upraised head. (5)

4	1	3	5	6	2

dotty dot to dot

Which Pokémon has lost a few lines? Join up the dots from 1 to 20 then A to L to see!

dodgy dna disaster!

OH NO! I'VE ONLY GONE AND MIXED UP THE DNA OF 5 POKÉMON IN MY LAB AND CREATED THIS NEW MONSTER CALLED 'WEESTAIPIXITE'. CAN YOU WORK OUT WHICH POKÉMON THEY WERE?

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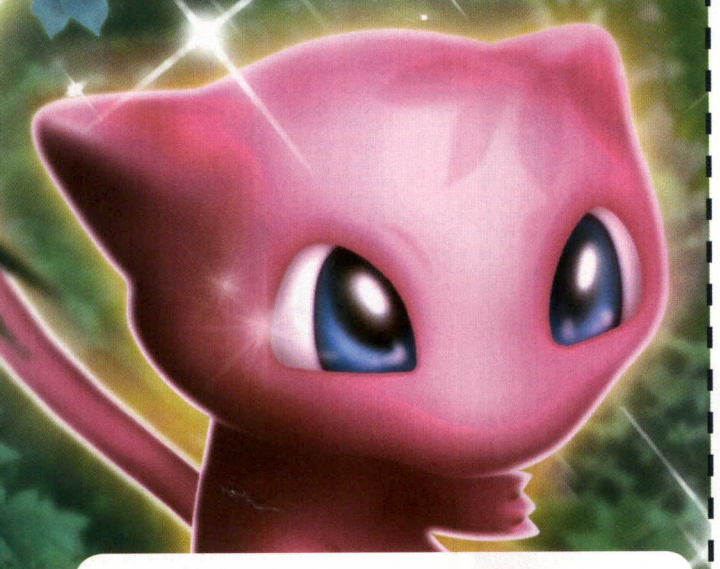

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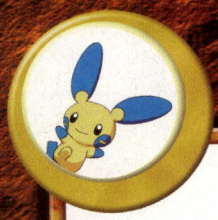
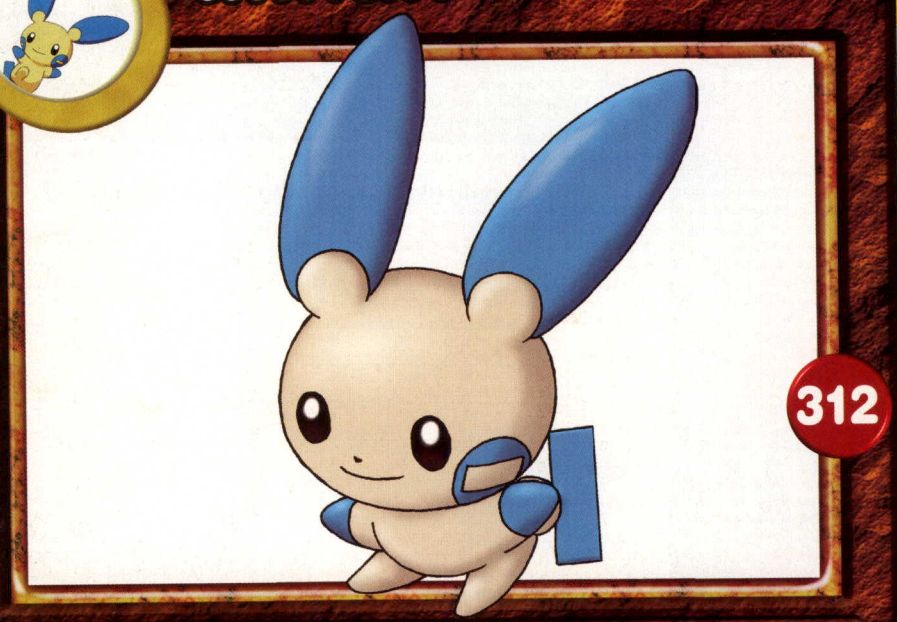
monster of the month



Minun

Evolution: None



312

Type: Electric Height: 1' 4" Weight: 9lbs

Special Ability: Minus

Description: Minun is more concerned about cheering on its partners than its own safety. It shorts out the electricity in its body to create brilliant showers of sparks to cheer on team-mates. At a meeting of Pokémon academics, it was announced that exposure to Minun electricity will promote good circulation and boost vitality. Minun dislikes water and shelters under the eaves of houses when it rains. It uses a pom-pom made of sparks for cheering!

Make sure you're in the shops on 17 May for the next issue of Pokémon World!

Pokémon World

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